

1 THE UNCONTESTED AUCTION

1.1 1♦

1.1.1 1♦ - 1♠

1♦	1♠
2m	Nat + 4♥
2♥	All hands w/ 4♠
2♠	Min or medium strength w/ 34(51/60)
2NT	Max strength w/ 34(51/60)

1.1.2 1♦ - 2♣ a) G/T+ both minors, b) FG 5+♣ w/ SPL

1♦	2♣
2♦	Asks for type of hand
2♥	4+♣, have side suit SPL, FG
2♠	FG, SPL ♣
2NT+	Fewer than 4♣, SPL in another suit than ♣

1.1.3 1♦ - 2♦ FG 5+♦ w/ SPL

1♦	2♦
2♥	(R)
2♠	4+♦ support w/ side suit SPL
2NT	SPL ♦
3♣+	Fewer than 4♦, SPL in another suit than ♦

1.2 2♥ NV 1ST – 3RD HAND

ONLY USED IF ALLOWED

- a) 7-10 weak 2 in ♥ w/ 6* suit
- b) 0-7 5*♠ or 0-4 6+♠

2♠ P/C. If RE follows up w/ 3♠ it's G/T w/ 6+♠
2NT+Shows SPL w/ 6+♥

2NT(R) G/T+ vs. both hand-types

3♣ 5*♠
3♦ FG
3♥ 3+♥
3♠ 3+♣ and 0-2*♥
3NT 4*♦ and 0-2*♥
4m 55
3♥ G/T w/ 5+♥ and flexible hand (normally 2*♠)
3♠ G/T

3♦ 6+♥, FG
3♥ Asks for SPL
3♠ Nat FG
4m SHO w/ ♥-support

3♥ Min w/ 6*♥ (3♠ asks for SPL)

3♠ 6*♠ (and thus min), 4♣ asks for SPL

3m F1 vs. ♥ and NF vs. ♠

3♥ Either a PRE hand w/ support for both M's or G/T hand w/ 6+♥
P The normal bid (even if you have ♠!)
3♠ Max and nat (and some ♥-fit, else pass)
Any bid shows 6+♥

3♠ P/C

4♣ Transfer into your M

4♦ Bid your M

4M A suit of your own

2. THE CONTESTED AUCTION

2.1 1♣ - intervention

Over D/1♦ we basically play SYS ON. But hands w/ SPL switch strength, i.e. we zoom out distribution directly w/ 5-6zz. Pass = semipositive (counting zz) while 1♦ over a D and D of a 1♦ is negative counting zz. RD of a D depends on the meaning of the D, if it shows ♣ the RD is a T/O of ♣, else it is a G/T+ penalty RD, i.e. showing same hand type as doubler.

Over 1♥ we play SYS ON w/ D as a 1♥ response.

Over 1♠ D is either a G/T T/O D or FG without convenient bid. New suit is nat FG and 1NT is nat FG.

Over higher interventions D is FG, often a balanced hand, while suit/NT are nat FG.

2.2 1♦ - intervention

Over D 2m is nat NF (8-12).

Over 1♥ D is the equivalent of a nat 1♠ response while 1♠ is a T/O of ♥ w/ max 3♠. 2m is nat NF (8-12).

Over 1♠ D is T/O and 2♣-2♥ is nat NF (8-12).

Generally 2 of a suit is nat NF while 3 of a suit is nat FG.

2.3 1M - intervention

Generally 2 of a suit is nat NF while 3 of a suit is nat FG.

Cue is splinter/splimit.

After 1♥ - (D), 1NT-2♦ by RE is TRF. After 1♠ - (D), 1NT-2♥ is TRF.

2.4 2♥ BROWN STICKER OPENING - intervention

ONLY USED IF ALLOWED

2♥ D	RD	Penalty
	3♥	P/C
	Else	As uncontested

AFTER AN OVERCALL

Jumps are as uncontested. For the rest we play:

NT overcall After a NT overcall lowest ♣-bid is a relay asking for OP's major and extra strength (♦-bid in response shows max hand with unknown long M). D = PD and other suit bids than the ♣-bid described above are nat NF with a long suit.

Suit overcall D = T/O (often interest to play in OP's long M). 2NT is as uncontested and new suits are nat and NF with a long suit.

3. OTHER

4. LEADS & SIGNALS

4.1 VS 3NT gambling and 3x – P – 3NT – all pass we use Rusinow from honour sequences