



DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style; Responses; 1/2 Level; Reopening)
Fairly aggressive, a nice for partner to lead will do well.
After one-level overcalls we use transfers from 1 NT.
1N OVERCALL (2nd/4th Live; Responses; Reopening)
15-17, Stayman and transfers.
11-16, Stayman and transfers.
JUMP OVERCALLS (Style; Responses; Unusual NT)
Pre-emptive, usually rather destructive.
2 NT shows two lowest after a natural opening bid and strong two-suiter without clubs after an artificial.
DIRECT AND JUMP CUE-BIDS (Style; Responses; Reopen)
Two-suited hand with the highest unbid suit after a natural opening bid.
A jump cue-bid asks for a stopper.
VS. NT (Vs. Strong/Weak; Reopening; Passed Hand)
2 ♣ shows both majors at least 44, can be 43 when reopening
D Takeout with short ♦/♥ versus strong no trump
D Natural against weak no trump
VS. PREEMPTS (Doubles; Cue-bids; Jumps; NT Bids)
Double is for takeout and NT bids are natural
Transfers are used from 2 NT after a double of a weak two.
VS. ARTIFICIAL STRONG OPENINGS
OVER OPPONENTS' TAKEOUT DOUBLE

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	2 nd or 4 th	1 st , 3 rd or 5 th	
NT	2 nd or 4 th	1 st , 3 rd or 5 th	
Subsequent	2 nd or 4 th	2 nd or 4 th	
Other:	Through the dummy we play top of honours		
LEADS			
	Vs. Suit	Vs. NT	
Ace		D if there is a switch	
King	2 nd	Unblock or give count	
Queen	2 nd	2 nd	
Jack	2 nd	2 nd	
10	2 nd	2 nd	
9	2 nd	2 nd	
Hi-x	2 nd	2 nd	
Lo-x	2 nd or 4 th	4 th , encouraging	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
Suit: 1 st	Hi D, Lo E	Hi Odd, Lo Even	Hi D, Lo E
2 nd	Hi Odd, Lo Even	Oddball	Hi Odd, Lo Even
3 rd	Suit preference		
NT: 1 st	Hi D, Lo E	Hi Odd, Lo Even	Hi D, Lo E
2 nd	Hi Odd, Lo Even	Oddball	Hi Odd, Lo Even
3 rd	Suit preference		
OTHER SIGNALS (INCLUDING TRUMPS)			
Oddball:			
From the original leader: High indicates that there is a good switch			
From the hand after dummy: High indicates that the lead was good.			
Known length, at least three cards:			
High/Low are suit preference and middle encouraging			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
A direct takeout double may be down to about 10 HCP with nice distribution.			
Nearest bid			
SPECIAL, ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES			

WBF and SBF Convention Card	
	 
Category :	Red with a Brown Sticker 1 ♦ opening
NCBO:	Sweden
Event:	OBS 1
Players:	Martin Nygren and Johan Franzén
SYSTEM SUMMARY FRAZZES' FUZZY DIAMOND	
GENERAL APPROACH AND STYLE	
Two-way club (9-11 or 17+)	
Weak four-card majors (8-11)	
One diamond shows 12-16 and at least four card in one major	
In 3 rd and 4 th hand:	
Two-way club (12-14 or 18+) with five card majors	
One diamonds shows exactly four cards in one major	
1NT Openings:	12-16 (15-17 in 3 rd and 4 th)
2-over-1 Responses:	Artificial, mainly transfers
SPECIAL BIDS THAT MAY REQUIRE DEFENCE	
1 ♣ 9-11 or 17+	
1 ♣ - 1 ♦ 0-7	
1 ♦ 12-16 with at least one four-card major	
1 ♦ - 1 ♥ Relay that might be weak (0-5), hearts, game forcing with a minor or balanced at least invitational for game	
1 ♦ - 2 ♥ Weak raise (4-9) with support in both majors	
1 ♥/♠ - 2 ♥/♠ and 3 ♥/♠ does not promise any specific strength	
1 ♥/♠ - 1 NT through 2 ♦/♥ are transfers.	
SPECIAL FORCING PASS SEQUENCES	
IMPORTANT NOTES THAT DON'T FIT ELSEWHERE	
Psychics Third in hand opening bids are somewhat unreliable	

OPENING BID DESCRIPTIONS							
Opening	Tick if Art	Min No Crds	Neg Dbl Thru	Description	Responses	Subsequent Auction	Passed Hand Bidding
1♣	x	0	3♦	9-11 balanced or 17+ 3 rd and 4 th hand: 12-14 balanced or 18+	1♦ 0-7 1♦ 0-7		
1♦	x	0	3♦	12-16 with 4+♥/♠. Can be both♥/♠ and longer♣/♦ 3 rd and 4 th hand: 11-17 with exactly 4♥/♠	See [1] on the supplementary sheets		
1♥		4	2♠	8-11, can be a longer♣/♦. Cannot be 4432 or 4333	1 NT trough 2♦ are transfers, 2 NT is Jacoby.		
1♠		4	2♠	8-11, can be a longer♣/♦. Cannot be 4432 or 4333	1 NT trough 2♥ are transfers, 2 NT is Jacoby		
1NT				12-16, if 12-13 there is no four-card major 3 rd and 4 th hand: 15-17	2♣ asks for majors and strength, 2♦ is a multi type transfer that might be weak in either♥ or♠.		
2♣		4		11-16 6+♣ or 54♣/♦	2♦ is a relay, 2 NT shows club support		
2♦		5		11-16 6+♦ or at least 55♣/♦	2♥ is a relay, 2 NT shows 5+♥		
2♥		5		Pre-emptive, destructive style			
2♠		5		Pre-emptive, destructive style			
2NT				20-21 balanced			
3♣		6		Pre-emptive, destructive style			
3♦		6		Pre-emptive, destructive style			
3♥		6		Pre-emptive, destructive style			
3♠		6		Pre-emptive, destructive style			
3NT				Chance bid			
4♣		6		Pre-emptive, destructive style			
4♦		6		Pre-emptive, destructive style			
4♥		6		Pre-emptive, destructive style			
4♠		6		Pre-emptive, destructive style			
4NT				Asks for specific aces			
5♣							
5♦							
5♥							
5♠							
5NT							
HIGH LEVEL BIDDING							