



DEFENSIVE AND COMPETITIVE BIDDING		LEADS AND SIGNALS			WBF and SBF Convention Card		
OVERCALLS (Style; Responses; 1/2 Level; Reopening)		OPENING LEADS STYLE					
			Lead	In Partners Suit			
Natural sound style, especially at 2 level. May be light at 1 level, especially in green.	Suit		1/3/5 (3 rd from 6)	1/3/5 (3 rd from 6)	Category:	Green	
1 level is rarely 4 card suit	NT		1/3/4/5 (3 rd from 6) *	1/3/5 (3 rd from 6)	NCBO:	Sweden	
Cuebid by responder is a good raise. If the suit is a major Usually 3 card support, with 4 card support we bid 2NT Jac.	Subsequent		1/3/5 (3 rd from 6)	1/3/5 (3 rd from 6)	Event:	OBS 1 2002	
1NT OVERCALL (2 nd / 4 th Live; Responses; Reopening)	Other :		* Against 3NT Gambling and similar situations we lead 10-A according to Russinov. Oddball vs NT, low enco.		Players	Johan Wahlberg & Mikael Jonsson	
	Through declarer: 2 nd /4 th				SYSTEM SUMMARY		
	Lead	Vs. Suit	Vs. NT		GENERAL APPROACH AND STYLE		
15-18 (2 nd /4 th live) system on	Ace	Ax, AKx+, AKQx+	Ax, Akx+, AKQ+		Natural sound style with 4 card majors and 2/1 as gameforcing		
11-15 (reopening, no stopper is required) Sys on	King	Kx, AK, KQ+, KQJ+	AKJT+, KX, KQ+		Unless 2/1 bidder rebids his suit		
	Queen	Qx, QJ+	KDt9+, Qx, QJ+		With two four card suit we usually open: H/C/S/D.		
	Jack	Jx, JT+	Jx, Jt+		With two five card suits we open with the highest. 1m may be on 3 carder, then usually 17-18 bal.		
JUMP OVERCALLS (Style; Responses; Unusual NT)	10	Tx, T9x	Tx, T9+				
1-suit: 6+, 6-11 (Reopening 11-13)	9	9x, 3rd	9x, 3rd/5 th				
2NT: 55+ in 2 lowest, 12+, good suits	Hi-x	Hi	Hi		We open with 11+ high card points, if 11 or 12 bad usually		
Reopening 2NT: 19-21 (Sys on)	Lo-x	Lo	Lo		Unbalanced.		
	SIGNALS IN ORDER OF PRIORITY				SPECIAL BIDS THAT MAY REQUIRE DEFENCE		
DIRECT AND JUMP CUE BIDS (Style; Responses; Reopen)		Partners Lead	Declarer's Lead	Discarding			
Cuebid is 55+ in highest + 1, 12+, good suits.	Suit: 1 st	Encouraging	Length	Encouraging			
Jump cuebid asks for stopper.	2 nd	Length	(Suit pref)	Length			
	3 rd	Suit pref		Suit pref			
VS. NT (vs Strong / Weak ; Reopening; PH)	NT: 1 st	Encouraging	Length	Encouraging			
X=pen, 2C is 44+ in majors (may be 43/34 if 5+ diamonds)	2 nd	Length	(Suit pref)	Length			
2D=weak M (5)6+ or strong unbal (don't want to X)	3 rd	Suit pref		Suit pref			
2H/S=Natural 12+, 2NT=weak 55 in any. If passed: X=S+1	Signals (Triumph): Low encourage, Low-High=even, Lav for suit pref.						
2m=m+H, 2S/H=natural, 2NT=weak 55 in any	King lead asks for length signal against 5-level and higher. Rev Oddb. Vs NT						
VS. PREEMPTS (Doubles; Cue-bids; Jumps; NT-bids)	DOUBLES				SPECIAL FORCING PASS SEQUENCES		
X=take out: Lebensohl on 2 level: Stoppper and forcing via 2NT, Cuebid is Stayman.	TAKEOUT DOUBLES (Style; Responses; Reopening)				After XX cardshowing pass is forcing and X is penalty.		
	Modern, Sputnik,				After X cardshowing pass is forcing and X is penalty if both		
	2D after TO on 2 and 3C shows bad cards, does not promise diamonds.				Have showed strength, if not then X is TO.		
VS. ARTIFICIAL STRONG CLUB	(1S)-X-P-1NT=Lebensohl						
X=clubs, 1 level is natural may be 4 card, 1/2 NT is rounded or pointed, 2 & 3 level is bidded suit or next 2 suits.	1m-(1H): 1S TO with max 3 spades, X=4+ spades.						
	SPECIAL, ARTIFICIAL AND COMPETITIVE DBL:s / RDBL:s				IMPORTANT NOTES THAT DON'T FIT ELSEWHERE		
	Negative, invitational in some competition situations.				Psychucs: rare		
OVER OPPONENTS` TAKE OUT DOUBLE	Lightner, Support X, SOS XX						
XX is 10+, other sys on							