DEFENSIVE AND COMPETITIVE BIDDING

OVERCALLS (Style; Responses; 1/2 Level; Reopening)

1-level: 7-17hcp, (4)5+suit, can be unsound nvul. 2-level: 11-17, 5+ suit
Continuations like when we open the bidding
Reopenings: 8-14 hcps, 5+ suit.
Reopenings dbls are made with all 15+ hands or with short op suit

1N OVERCALL (2nd/4th Live; Responses; Reopening)

15-18 BAL, better trick taking capacity 4th seat. Live.
Reop: 11-14. Responses like when we open the bidding.

JUMP OVERCALLS (Style; Responses; Unusual NT)

VS 1m is 2♥/♠ 4 crd suit w longer m, 8-12 hcp
2N: 5-5 lowest undbid+one, 5-10 OR 16+hcp
Higher overcalls are sound vul. Vs passed pd range is 3-14
Nvul sometimes undisciplined even vs non-passed pd

DIRECT AND JUMP CUE-BIDS (Style; Responses; Reopen)

Direct: 5-5 highest + one, 5-10 OR 16+ hcp
Jump cue asks for stopper. If missing: RESP 4♣ = P/C
Responses: N/S =P/C. 2N = ASK for other suit. Cuebid = STR.

VS. NT (Vs. Strong/Weak; Reopening; Passed Hand)

Vs 14+NT: D= Onesuiter, CONSTR. 2♣ = 4+♥ & 4+♠.
2♦/♥/♠ = 4+ suit w 5+ side suit
Dbl = (13)14-16 bal OR 17+, any
2 ♣ = 4+ ♥ & längre sidofärg (5-5) 2 ♦ = 4k ♠ & längre sidof
Reopening = NAT.

VS. PREEMPTS (Doubles; Cue-bids; Jumps; NT Bids)

D = T/O. 2NT = 15-18 bal
(2 ♦ MULTI) – 3M = 4 crd & 6+m , good suits, ca 14-17 hcp
(2 ♦ MULTI) - 4 m = 5-5 bid m +♥, good playing strength, ca 14-17
(2M) – 4m= 5-5 bid m + OM
(3M) – 4M= 5-5 OM + m
(3m) – 4m = 5-5 ♠ + another
(4M) – 4NT = STR 2-suiter

VS ART STRONG OPENINGS

(1 ♣/♦) Dbl & 1X= 4+suit, lead directing.
1NT = 5+4+m. 2 ♣ (dbl over 2 ♣ OP) = 6+♠ OR 5-5 ♥+m
2♦ = 6+♥ OR 5-5 ♠+m
2♥ = 4♥ + longer m. 2♠ = 4k ♠ + längre lå.
Strength undefined but variable depending on vulnerability

OVER OPPO's TAKEOUT DOUBLE OF OVERCALLS

Rdbl= 10+, forcing to PEN dbl or 2 in overcallers suit (2N if not possible)
We change the tempo on 2N (MOD LEB[7]) Rest like undisturbed.

LEADS AND SIGNALS

OPENING LEADS STYLE

	Lead	In Partner's Suit
Suit	1/3/5th	1/3/5th
NT	1/3/5 (3rd from bad suit)	1/3/5th
Subsequent	1/3/5th (from remaining)	Same
Other:	King demands count (or unblock vs NT)	
	In "gambling" 3NT situations we lead K from AK (attitude)	

LEADS

	Vs. Suit	Vs. NT
Ace	Akx (x)	AK (xx)
King	(Akxx), Akxxx, KQTx mfl	KQJ9x, AKJTx, KQ10(9)x
Queen	QJ(Tx), AQJ	Same
Jack	J10(xx)	Same
10	AJ10(x), KJ10(x), 109(x)	Same
9	K109(x), Q109(x), 98x	Same
Hi-x	High	Same
Lo-x	High	Same

SIGNALS IN ORDER OF PRIORITY

		Partner's Lead	Declarer's Lead	Discarding
Suit:	1st	Attitude	Count	Attitude
	2nd	Count	Attitude	Count
	3rd	Suit pref	Suit pref	Suit pref
NT:	1st	Attitude	Rev Smith (small = ENC)*	Attitude
	2nd	Count	Count	Count
	3rd	Suit pref		Suit pref

OTHER SIGNALS (INCLUDING TRUMPS) / PRIORITY

The priority order between signals are; 1st Attitude, 2nd count and 3rd suit preference (low for lower suit)
If the 1st priority is known or not interesting, we move on to the next step.
*Vs NT, BOTH use reverse smith (low showing interest in the lead suit)
If t hat isn't possible (having a single or void) then a odd discard shows interest
and high odd also denies interest in discarded suit

DOUBLES AND RDBL'S

TAKEOUT DOUBLES (Style; Responses; Reopening)

Vi freely act according to the prinicple fast in/fast out, also meaning our first T/O and overcall can be weak.
If we both have shown a 5 card suit OR OP/Overcaller has shown a 1-suiter,
Dbl becomes optional, good cards w/o a more descriptive bid
If we have bid and supported a suit, Dbl is PEN, exept for INV dbl, when we lack the room to invite game.
In relay sequences with INV+ strength, Dbl is PEN from both hands

Dbl from a passed hand in 2nd seat shows either a weak T/O OR 14+ with Length in OP suit. Dbl if OP bids a 2nd suit promises Hx(x) in that suit and a "penalty pass" of the OP suit.

Convention Card
WBF and SBF

Göran Hammarström Mikael Arnberg

Category	BLUE, strong ♣
Federation	SBF -Swedish Bridge Federation
Tournament	
Players	Göran Hammarström & Mikael Arnberg

SYSTEM SUMMARY

1♣ 16+, any (3:rd seat 16+ OR ♦-preempt)
1♦ Balanced OR 4+♦,unbal, can have longer ♣
1♥ /♠ 5+cards, 10-15 hcp
2♣ 5+♣ + 4M (12)13-15, OR 6+♣ , 10-15 hcp
2♦ (5)6M, 4-9 hcp
2♥ /♠ 4crd suit w longer minor 8-11(12)hcp
2N 5+5+ ♣ + ♦, 8-11 hcp
1NT opening: Bal ; 2254/2245; 4441/4414
1:st & 2:nd seat nvul 10-12, vul 14-16
3:rd & 4:th seat always 15-16

The systems opening bids are relatively NAT. Later (relay-) bidding is often ART, but then almost always for a CONSTR purpose.

OPENING BIDS/ TREATMENTS THAT MAY REQUIRE DEFENCE

The above mentioned 1♣, 1♦, 2♦ 2♥ /♠, 2N
1♣ - 2♥ = 8-13, any 3-suiter

1♣ - 2N/3N = Any solid suit w / w/o side king

1 ♦ - 1 ♥ = (R) , 5-13, not 5M, not 11-13 6+m;14+, any

1 ♦ - 1 ♠ = 5-13, 5♥. 1♦ - 2 ♣ = 6M S/O; 11-13 5+♥ & 4+♠

1 ♥ - 1N = INV+(R). 1♥ - 2♣ = 5-13, 5+♠. 1♠ - 2♣ = INV+(R)

1♣ - 2N/3N = Any solid suit w / w/o side king

1 ♦ - 1 ♥ = (R) , 5-13, not 5M, not 11-13 6+m;14+, any

1 ♦ - 1 ♠ = 5-13, 5♥. 1♦ - 2 ♣ = 6M S/O; 11-13 5+♥ & 4+♠

1 ♥ - 1N = INV+(R). 1♥ - 2♣ = 5-13, 5+♠. 1♠ - 2♣ = INV+(R)

Psycics	Rare, but larger ranges in suit lengths and hcp’s vs passed partner is not uncommon