

DEFENSIVE AND COMP
OVERCALLS
1x/2♥ = wide range (6-17) w/5+suit. Resp: new suit = NF, cue = ART F1, 2N = 10+ w/4+supp
2m = 5+m & 4+M
Reopen: Natural
1NT OVERCALL
(1m) - 1N = 15-18
(1M) - 1N = 54+ in m's Resp: 2♣ = p/c in 5+m, cue = F1
Strength depends on pos/vuln and shape.
Reopen: 11-14
JUMP OVERCALLS
2♦ = 11-14 w/5+suit & 4+M. Resp: 2♥ = p/c
2♥ = 7-11 w/5+♥ & 4+♠
2♠ = 10-13 w/6+♠. Resp: 2N = F1
3m = 12-15 w/decent 6+suit
Reopen: 2x = 9-12 w/6+, 3x = good 7+suit
DIRECT & JUMP CUE-BIDS
(1m) - 2-lvl = 55+ in M's
(1M) - 2-lvl = 55+ in oM & m
3-lvl = ASK for stopper
4-lvl = good PRE in a M
VS NT
D = PEN, 2♣ = ASK for M's, 2♦ = weak in either M
2M = constructive
VS PREEMPTS
D = T/O
VS STRONG 1m / 2-way 1♣
pass = maybe STR, D/1♦ = 44+ corr M & 4+x, 1N = m's
Vs 2-way: 2m = 5+m & 4M, 2♥ = 7-11 w/5+♥ & 4+♠
Vs STR: 2x = NAT
OVER OPPONENTS T/O DOUBLE
RD = 7+ "BAL", pass = may be strong

LEADS AND SIGNALS			
OPENING LEAD STYLE			
	Lead	In partners suit	
Suit	3 rd /5 th	same	
NT	3 rd /5 th	same	
Subseq	same		
Other: K vs PRE or 5+level asks for count			
LEADS			
	Vs Suit	Vs NT	
Ace	Ax(x), AKx	same	
King	AK, KQx	same	
Queen	QJx(x)	same	
Jack	J10(x), AQJ(x)	same	
10	10(9)x, HJ10(x)	same	
9	9x, HT9(x)	same	
Hi-x	xx	same	
Lo-x	1 st /3 rd /5 th	same	
SIGNALS IN ORDER OF PRIORITY			
	Partners	Declarer's	Discarding
Suit: 1 st	Low=E	Low=2	Low=E
2 nd	Low=2		Low=2
3 rd	S (rare)		
NT: 1 st	Low=E	REV Vinje	Low=E
2 nd	Low=2	Low=2	Low=2
3 rd	S (rare)		
Signals: low = E or even (2), REV Vinje in trumps			
(optional, small cards may not mean anything)			
DOUBLES			
TAKE-OUT DOUBLES (style)			
Aggressive NV and don't promise perfect shape.			
After (1♠) - D then 1N = ART neg, 2x = 8-11			
SPECIAL DOUBLES			
D is TRF after 1M - (2x).			
Supp-X/XX after 1♦/♥ - 1M			

CONVENTION CARD
Category: BLUE
NCBO: SWEDEN
Event: OBS
Players: Nilsson - Eriksson
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
Strong 1♣ with 5-card M's and variable NT. 1♦ is catch-all. 2-suited overcalls (1N-2N) and sound PRE when no fit is found.
1NT OPENING: 10-13 NV 1st, 2nd & 4th else 14-16
2/1 RESP: ART or support
SPECIAL BIDS THAT MAY REQUIRE DEF
1♣ = 15+
1♣ - 1♦ = 0-9
1♦ = 10-14 0+♦ or BAL outside 1N-range (12-13 / 14-16)
1♦ - 2♥ = ART INV w/BAL or m's
1♦ - 2♠ = ART INV w/6+m or M-PRE or TRF to NT w/FG
1♦ - 1N / 1M - 2♣ = ART FG®
1M - 2♦ = ART INV
2♣ = WK w/4♥ & 5+m (1 st / 2 nd)
2♦ = WK w/4♠ & 5+m (1 st / 2 nd)
2M = 10-14 w/4M & 5+m
2N = 10-14 w/7+M (1 st / 2 nd), 55+ in m's (3 rd / 4 th)
(1x) - 1N/2y/2N = 2-suiter
OTHER
After opening and enemy T/O D then RE's pass may conceal a good hand without support.