DEFENSIVE AND COMPETITIVE BIDDING	LEADS A	LEADS AND SIGNALS		WBF Convention Card				
OVERCALLS (Style; Responses; Reopening)	OPENIN	OPENING LEADS STYLE						
Aggressive 1-level; Sound 2-level		Lead		In Partner's Suit				
	Suit	3rd=even; low=ode	d	3rd=even; low=odd				
Reopening: T/O DBL, Suit=5+suit (down to 7)	NT	4th best		3rd=even; low=odd	Category:	Artificial - RED		
	Subseq	3rd or 5th (from c	urrent length)		NCBO:	SWEDEN		
	'				Event:	All events		
					Players:	Mats SJÖBERG – Olof BERGSTRÖM		
	LEADS	LEADS				SYSTEM SUMMARY		
1NT OVERCALL (2ND/4TH Live; Responses; Reopening)	Lead				GENERAL APPROACH AND STYLE			
2nd: 15-18 BAL (subs auction as after 1NT opening)	Ace			Same				
4th Live: 15-18 BAL (subs auction as after 1NT opening)	King	Top or AKJ10(+)		Same	ZTC An	natural but aggressive system with Swedish club		
Reop: 11-16 BAL, no stop guarantees. (Stayman)	Queen	Top or KQ109(+)		Same	and 5-cards major. Most of the opening bids are			
P.H Live: 2-suited, normally minors.	Jack	Top or AQJx(+)		Same	na	tural but the subsequent auction might be ART.		
	10	Top or HJ10x(+)		Same				
JUMP OVERCALLS (Style; Responses; Unusual NT)	9	Top or H109x(+)		Same				
Aggressive style	Hi-x	Hi-x 3rd=even; low=odd		Highest (occ. 2nd)	1NT Openings: 14-16			
Weak, 5-card possible	Lo-x	Lo-x 3rd=even; low=odd		4th best	2 OVER 1 Responses: Mostly ART			
(1m)-2NT=♥+om, (1M)-2NT=minors						DS THAT MAY REQUIRE DEFENCE		
	SIGNAL	SIGNALS IN ORDER OF PRIORITY				·		
DIRECT and JUMP CUE BIDS (Style; Responses;		Partners Lead	Declarer's	Discarding	No BROWN ST	TICKER		
Aggressive style	Suit: 1st	Hi=DISCRG	Hi/lo=odd	Hi=DISCRG	but:			
(1m)-cue=♠+♥/om (55+), (1M)-cue=OM+m,	2nd	Hi/lo=odd	Lavinthal	Odd=Hi suit				
Jump cue=Asks for stopper.	3rd				1♣ = Bal 11-13	or any 17+ [Mostly ART responses]		
	NT: 1st	Hi=DISCRG	Hi/lo=odd	Hi=DISCRG	2 = 11-16 w/ 4	1414/4405/3415/4315		
VS. NT (vs. Strong/Weak; Reopen; PH)	2nd	Hi/lo=odd	Smith	Odd=Hi suit	2NT= 10-13 w/	both minors (55+)		
ASPTRO (always): DBL=15+ or good defence	3rd	Odd=Hi suit	Lavinthal					
Reop: DBL=12+, PH: DBL=minor overcall	Signals (including Trump's): SMITH signal vs. NT							
	On P's K-lead vs 5+level we use Hi=odd.							
VS. PREEMPTS (Doubles; Cue bids; Jumps; NT bids)								
T/O DBL up to 3}, (3M+)-DBL="BAL" 14+	DOUBLE	DOUBLES [12]			SPECIAL FO	DRCING PASS SEQUENCES		
(2M)-4m=m+OM (55+), (2M)-cue= Good minor overcall or strong 2-		TAKEOUT DOUBLES (Style; Responses; Reopening)				: F to DBL or at least 2x (1NT if m)		
(3x)-cue=2-suiter w/ OM+m, (3M)-4m=Best minor w/ T/O-distr		Aggressive 1-level and reopening, Sound 2-level						
(4M)-4NT=any strong 2-suiter	(subs aucti	(subs auction: cue=Art-F1)						
VS. ARTIFICIAL STRONG OPENINGS								
Vs big 1♣: P might be strong, D=4+♥, 1♦=4+♠, NT=minors.					IMPORTANT	T NOTES THAT DON'T FIT ELSEWHERE		
Vs big 2♣: P might be strong, D=♥+♠ (44+), NT=minors.	SPECIA	SPECIAL, ART AND COMP DBL/RDBL's [12-13]			1♦ FREQ with 4♦ and 5+♣			
OVER OPPONENTS' TAKE OUT DOUBLE		ABSOLUTE DBL (showing T/O-distr)			Tend to pass Co	OMP DBL at 3+level when BAL		
RDBL=any 11+ (F to DBL or openers suit/NT) [11]	SUPP DBL	SUPP DBL/RDBL, L/D DBL,						
1♣-(DBL): Transfers from 1♦, 1♦-(DBL): Suit/NT=NF,								
1M-(DBL): Transfers from 1NT (suit or L/D w/ supp)					Psychics: Ra	are		
					,			

Opening	ART	Min.	Neg Dble t	Description	Responses	Subsequent Auction	Passed Hand Bidding
- pg			g = mic				January Committee of the Committee of th
1*	Yes	0	3♦	11-13 BAL (SEMIBAL) 17+, any distr	1 ◆=0-7, 1 ♥=8+ w/ 4+♠ OR BAL 12+, 1♠=8+ w/ 4+♥, 1NT = NAT 8-11 w/o 4+♠, 2m = NAT 8-11 w/o 4+M, 2M = ART FG w/o 4+M	Mostly ART.	Same but: 2x=NF, 5+suit
1♦		4	4.	11-16, 4+♦ (occ. 4♦5+♣)	1NT= 7-10 OR FGR, 2♦=10-15 w/ supp, 2NT=NAT INV, 3♦= PRE, 3♣=8-10 w/ supp, [2]	ART after 1}-1NT 1 ◆ -1M -2 ♣ = may be longer ♣ 2NT by responder = ART F1	Same but: 2x=NF, 5+suit
1♥		5	3♦	11-16, 5+♥	2♣=NAT F1 or FGR, 2♥=6-10 w/ supp, 2NT=13+ w/ supp, 3♥= PRE, 3m=Bergen raises, [3]	ART after 1 ♥-2♣ 2NT by responder = ART F1	Same but: 2x=NF 5+suit
1♠		5	3♥	11-16, 5+4	2♣=NAT F1 or FGR, 2♠=TRF w/ 5+♥, 2♥=5+♦, 2♠=6-10 w/ supp, 2NT=13+ w/ supp, 3♠= PRE, 3m=Bergen raises, [4]	ART after 1 &-2new 2NT by responder = ART F1	Same but: 2x=NF 5+suit
1NT			3♦	14-16, BAL	2♣=F1-stayman, 2♦/♥=TRF, 2♠ = TRF to ♣ or both m, 2NT=Nat INV. 3♣=TRF to 3♦ w/ 6+♦, 3M= S/T w/ 6+suit w/o S/S, 4m=SA Texas. [5]	1NT-2♦-2♠/N=max w/ SUPP 1NT-2♥-2N=max w/ SUPP	Same.
2*		5	34	11-16, 6+* 11-16, 5* + 4M	2♦=F1-relay, 2M=F1 w/ 5+M, 2NT=11+ w/ supp. [6]	2♣-2♦: ART 2♣-2NT:ART	2 ♦=same, 2M=NF 5+sui Jump=SPL
2♦	Yes	0		11-16, 4414/4405/3415/4315.	2NT=F1-relay, 3◆=Inv w/ 44+ in M. [7]	2♦-2NT:ART	
2M		6		6-10, 6+M (occ. 0-10 w/ 5+M)	2NT=F1-relay(inv+), suit=F1 w/ 5+suit.	2M-2NT: ART	Same but: 2/3x=NF
2NT	Yes			10-13, minors (55+)	3m = Pref. 4m = INV, 3♥ = NAT or RELAY, [8]	2NT-3♥:ART	Same
3m		6		PRE (Strong/NAT in 4th)	Natural	3M=stop (3♠=Asks for ♠-stop)	Same
3M		6			See High Level Bidding.	See High Level Bidding	New suit L/D
3NT	Yes			PRE in a 6+m (To play in 4th)	4m=P/C, 4M=control	P/C or High Level Bidding	P/C or L/D
4 .	Yes	0		Semisolid/solid ♥	4♦=S/T.	See High Level Bidding	New suit L/D
4♦	Yes	0		Semisolid/solid ♠	4♥=S/T	See High Level Bidding	New suit L/D
4M		6		PRE	See High Level Bidding	See High Level Bidding	New suit L/D
4NT	Yes			Asks for specific aces	5.*=No A, suit=that A, 5NT=2 aces, 6.*=.A		
5m		7		PRE	See High Level Bidding	See High Level Bidding	New suit L/D

HIGH LEVEL BIDDING [10] [11]

Controls: Up the line, 1st/2nd round equally but not shortness in p's suit 4NT: RKC-1430 (reduced if m-trump). SLAB/VCB in relay sequences.

SPLINTER, 5 OVER TRUMP, BARON, BW 4A.

LAST TRAIN, DBL is regressive, "Pass and pull" is SLAM TRY