	1				1		
DEFENSIVE AND COMPETITIVE BIDDING	LEADS AND SIGNALS				WBF	Convention Card	
OVERCALLS (Style; Responses; Reopening)	OPENING LEADS STYLE				1 112	CONTONION CARD	
Jump raise=PRE; New suit JUMP=SPL INV+	OI LI (II (G	Lead		In Partner's Suit	1 –		
	Suit	3 rd =even; low=odd		3 rd =even; low=odd	1		
	NT	as above		as above	Category:	Artificial - RED	
1NT OVERCALL (2ND/4TH Live; Responses; Reopening)	Subsequent	as above; ATT		as above; ATT	NCBO:	SWEDEN	
2 nd POS=15-18 HCP, as over 1NT OPEN		•		•	Event:	All events	
4 th LIVE: 44+ in the unbid suits, destructive					Players: Håkan STRÄÄF – Jan-Erik THOMASSON		
Reopen= 11-16, Almost as over 1NT, No STOP guarantee over 1M	LEADS				SYSTEM SUMMARY		
	Lead Vs. Suit			Vs. NT	GENERAL APPROACH AND STYLE		
	Ace	AKx(+),Ax(+)		Same	Two-way 1 *	opening: 10-12 HCP (Semi)BAL (possibly (4441) or	
JUMP OVERCALLS (Style; Responses; Unusual NT)	King	King $KQ(x)+; KQ(J/10)+; AK$		Same; AKJ10(+); AKQx+	(431)5) OR 17+ HCP UNBAL/18+HCP BAL		
1-suit: Weak, 5-card possible; New suit=F1; New suit JUMP=SPL	Queen	2() () .		Same; KQ109(+)	4-card M; 1 ♦/1M opener may hold longer ♣;		
2-suit: UNT: (1M)-2NT=♦+♣; (1m)-2NT=♥+om; Jumps in known suits limit	Jack			Same	Specialised 2-level openings		
Reopen 1-suit: INTERMEDIATE	10	109(x)+; HJ10(+)		Same	Frequent non-PEN DBL; Frequent ART COMP 2NT bids		
Reopen 2NT=NAT (19-21 HCP), 3♣ relay; 3♦ STAYMAN; 3M 5+ INV	9	9x; H109(x)		Same	Open light (especially in 3 rd seat)		
DIRECT and JUMP CUE BIDS (Style; Responses; Reopening)	Hi-x	3 rd =even; low=odd		Same	1NT Opening	1NT Openings: 13-17 HCP; No 4-card M if 13-14 HCP	
Direct CUE= 2-suit: (1m)-2m=♠+♥ or ♠+om; (1M)-2M=OM+m	Lo-x 3 rd =even; low=odd			Same	2-OVER-1 response: No rebid promised		
Jumps in known suits limit; 2NT=INV+ and ASK for other suit			•		SPECIAL BIDS THAT MAY REQUIRE DEFENCE		
Jump CUE=Shows a long solid suit and asks for stopper.	SIGNALS	SIGNALS IN ORDER OF PRIORITY				e	
		Partner's Lead	Declarer's	Discarding	MULTI 2♦ (lo	pose weak 2M or 21-22 HCP BAL)	
VS. NT (vs. Strong/Weak; Reopen; PH)	Suit: 1st	Hi=DISCRG Hi/lo=O		Hi=DISCRG	ROMAN 2M: 5+M/4+* (11-16 HCP; 4-51/2 LTC)		
2♣: ♥+♠, 4+/4+ or 5+m with 4/3 or 3/4 in M; 2♦ advance= no 4-card M	2 nd	Hi/lo=O		Hi/lo=O	ROMAN 2NT	T: 5+♦/4+♣ (11-16 HCP; 4-5½ LTC)	
2 ←=MULTI weak overcall in M; strong overcall in m or strong overcall	3 rd					·	
55+ in M+m	NT: 1st	Hi=DISCRG Hi/lo=odd		Hi=DISCRG			
2NT advance over 2m=ART, F, INV+	2 nd	Hi/lo=O		Hi/lo=O			
2M: Strong overcall	3 rd						
2NT: ♦+♣	Signals (including Trump's): A discouraging card may also be a suit				1		
	preference signal in certain situations. NOTE [2]						
VS. PREEMPTS (Doubles; Cue bids; Jumps; NT bids)							
DBL= T/O THRU 4 ♦; OPT DBL beyond 4 ♦	DOUBLES	DOUBLES				RCING PASS SEQUENCES	
(3m)-4m=om+M (55+)	TAKEOUT DOUBLES (Style; Responses; Reopening)						
(3 ♦)-4 ♦=both M (55+)	May be light (9-10 HCP) with classic shape						
	Over RDBL: Pass is PEN on the 1-level						
VS. ARTIFICIAL STRONG OPENINGS	CUE-BID promises rebid; RESP DBL after 2 ♥ < 4 ♠						
Versus strong 1 ♣=NOTE[3]	(1x)-DBL- $(1y)$ - $2/3y$ = $44/55$ in the unbid suits				IMPORTAN	T NOTES THAT DON'T FIT ELSEWHERE	
Versus Multi 2 ◆=NOTE[4]	SPECIAL, ART AND COMP DBL/RDBL's						
OVER OPPONENTS' TAKE OUT DOUBLE	NEG DBL THRU 2						
New suit on 1-level=F1; 2-level=NF; 2NT INV+ raise; JUMPS=SPLIMIT	1m-(1M)-DBL suggests 4+OM, 8+ HCP						
1 ♦/1M-(DBL)-pass includes hands which are unsuitable for RDBL and too	Our NEG DBL beyond 2 do not imply any special shape, but do suggest			pecial shape, but do suggest			
strong for a NF 2-level bid	a minimum of 9+ HCP				Psychics: Ra	re	
	COMP DBL: NOTE[1]						

OPENINO	OPENING BID DESCRIPTIONS											
Opening	ART	Min	Neg. Dbl.	Description	Responses	Subsequent Auction	Passed Hand Bidding					
1 🐥	✓	0	2 🔥	10-12 HCP (Semi)bal OR	1 ◆=0-7, 1M=8+ w 4+M (maybe m-canapé), 2m=8-13 5+ w/o 4+M	Op will bid P/1x or raise if 10-12, NOTE[5]	As for unpassed hand					
				17+ HCP unbal/18+ HCP bal	2♥=m INV+, 2♠ ART FG	2-WAY CB; 2 ♣ PUP 2 ♦; 2 ♦ ART FG	except 2M=5+M, 7-9 HCP					
		4		11.161100.1	1377 60 00 16 00 10 10 10 10 10 10 10 17 10 17	A WALL OR A DATE OF A DEED ANOTHER	CDI DAIT					
1 ♦		4	2 🔥	11-16 HCP 4+♦,	1NT=6-9 OR 16+; 2◆=10-12; 3◆=6-9; 2NT=13-15 FG raise	2-WAY CB; 2 * PUP 2 • ; 2 • ART FG, NOTE [6]	SPLIMIT;					
				may hold longer 🚣			STENBERG'S 2NT= INV raise					
1M	1M		2 🛕	11-16 HCP 4+M	1NT=7-11; STENBERG'S 2NT=FG raise	2-WAY CB; 2 * PUP 2 • ; 2 • ART FG, NOTE [7]	SPLIMIT;					
			- 4	may hold longer *	, , , , , , , , , , , , , , , , , , , ,		STENBERG'S 2NT= INV raise					
				may note longer up			STERVE SERVE INV. Table					
1NT	2 13-17 HCP,		13-17 HCP,	STAYMAN, doesn't promise 4-c M; 2 ◆ PUP; 2M/2NT/3X=INV;	NOTE[8]	As for unpassed hand						
				if 13-14 no 4-card M	4m=NAMYATS							
2.		6	3 🔥	11-16 HCP, 6+*	2 ◆=F1 relay; 2M=F1, 2NT=NAT INV or FG raise	Rebids after 2 ♣-2 ♦: 2♥=no M; 2♠ NAT; 2NT=♥	As for unpassed hand					
				MIN if side suit								
2♦	✓	0		MULTI 2♦ (loose weak 2M OR	2M/3 ♠=P/C; 2NT=F1;3m/3 ♥=FG; 4m=NOTE[9]	ART after 2NT advance NOTE[10]	As for unpassed hand					
				21-22 HCP BAL)								
2M		5		11-16 HCP, 5+M/4+4, 4-5½ LTC	2NT=F1; 3*/4M/5 *=to play; 3M/4 *=INV	ART after 2NT advance, NOTE[11]	As for unpassed hand					
2111		J		11-10 HCP, 3+NI/4+*, 4-3/2 LTC	2N1=F1, 5*/4W/5*=to play, 5W/4*=INV	ART alter 21V1 advance, NOTE[11]	As for unpassed nand					
2NT	√			11-16 HCP, 5+♦/4+♣, 4-5½ LTC	3 ♣=FG; 3 • /4 ♣ /5m=to play; 4 •=INV; 3M NAT FG	ART after 3. advance, NOTE[12]	As for unpassed hand					
				11 1011c1, 31 V/41 V, 4 3/2 E1 C	3 - 1 G, 3 - 1 - 10 play, - 1 - 1 (), 3 - 1 1 2 1 1 G	71KT arei 54 advance, NOTE[12]	Tib for unpubbed finite					
3.		7		11-16, solid/s-solid ., NOTE[13]	3 ♦ asks for stopper		As for unpassed hand					
3♦		6		PRE 1 st -2 nd seat 2/3 top honours	3M/4 ♣=NAT FG; 4M=CUE		As for unpassed hand					
3♥		6		PRE disciplined	3 \(\) /3NT/4 \(\) =NAT; 4m=CUE		As for unpassed hand					
3 ^		6		PRE disciplined	3NT/4 ♥=NAT; 4m=CUE		As for unpassed hand					
3NT	✓			PRE in a 6+m (To play in 4 th)	4m=P/C, 4M=NAT; 4NT=TRF, 5 ♣=S/T; 5 ♦=P/C		As for unpassed hand					
4.	✓	0		Solid/s-solid ♥	4 ◆=S/T w 1 ace, 4 ▲=S/T w 2 aces		As for unpassed hand					
4 •	✓	0		Solid/s-solid 🛕	4♥=S/T w 1 ace, 4NT=S/T w 2 aces		As for unpassed hand					
4M		6		PRE; long side suit possible			As for unpassed hand					
4NT	✓			Specific aces	5.4=No A, 5NT=2A, 5.4.5 ♥/5.4./6.4=A in bid suit							
5m		7		PRE								

HIGH LEVEL BIDDING

Cue: 1st +2nd round equally; Q in partner's suit normally not short suit

RKCB; DOPI (after disturbance under 5 of the trump suit); DEPO (otherwise); ROPI

Culbertson's 4-5NT; BARON

Note 1

Competitive doubles are used in the following situations:

(1x)-1y-(2x)-DBL 44+ in the unbid suits or 4+ in one the unbid suits and (1x)-2y-(2x)-DBL= secondary support for partners suit. In the latter case,

the doubler must be able to handle the subsequent auction.

(1x)-1y-(1z)-DBL

(1x)-1y-(2z)-DBL= 4+ in the unbid suit and secondary support for partners suit.

(1x)-2y-(2z)-DBL

Note 2

A discouraging card is also a suit preference signal in the following situations

- First discard.
- On the lead of an A in no -trump contracts.
- On the lead of honour in opening leader's partner's suit.
- When the dummy wins the opening lead in opening leader's partner's suit.
- On the lead of an A or K in slam contracts.
- On the lead of an honour in dummy's short suit in suit contracts.

An odd card shows interest in a the higher ranking of the two interesting suits. An even card shows interest in a the lower ranking of the two interesting suits. If the signaller only has odd cards, the higher of the odd cards is the signal for the higher ranking suit. If the signaller only has even cards, the higher of the even cards is the signal for the lower ranking suit.

Note 3

Versus strong 1 ♣:

DBL 44+in ♠+♠, destructive. 1X Natural overcall. 1N 44+in ♥+♣, destructive.

1N 44+ in ♥+♣, destructive. 2♣ or ♥+♠.

2 ♦ or ♠+♥.
2 ♥ or ♠+♣.
2 ♠ or ♦+♣.
2N ♠+♦ or ♥+♣.

Note 4

Versus 2♦ Multi

Direct actions:

DBL 15+ BAL or any 18+, later doubles are penalty oriented.

2M/3m Sound overcall. 2N Minors. 3M Strong overcall.

(2 ♦)-DBL-(pass)-pass=8+ HCP.

(2 ♦)-DBL-(pass)-2x/2N/3x=0-7 HCP (2N=minors).

Delayed actions:

DBL T/O.

2N Minors, reopening strength. 2 \(\alpha / \)3m Natural, reopening strength.

(2 ♦)-pass-(2M) is treated like a weak two bid in the bid major.

Note 5

1 **4**-1 ♦

pass NAT with 10-12 HCP BAL

1M 10-12 HCP BAL (3-card is enough) or 17+ HCP (4-card suit is enough, may hold longer minor)

1N 18-20 BAL

2m 17+ HCP, NF, denies M

2M/3m NAT GF 2N 23-24 HCP BAL

1**♣**-1M

1♠ 10-12 HCP BAL or strong

1N 10-12 HCP BAL

```
10-12 HCP BAL 4-card support
                    17+ HCP, NAT or BAL
2*
                    17+ HCP, NAT
2 ♦/2OM
2N
                    17+ HCP, 4-card support
1 ♣-1N
                    10\text{-}12\,\text{HCP}\,\text{BAL}
pass
others
                    17+ HCP
1♣-2m
                    10-12 HCP BAL
pass
3m
                    10-12 HCP BAL, good raise
others
                    17+ HCP
Note 6
1 ♦-1M-2N shows either a hand worth a jump to 3 ♦ and short M, or a maximum opening bid with 4-card trump support and a short suit.
Note 7
1 ♥-1 ♠-2N shows either a hand worth a jump to 3 ♥ and short ♠, or a maximum opening bid with 4-card trump support and a short suit.
Note 8
1N-2 ♦
                    Puppet to 2 \checkmark.
                    To play
2♥-pass
   -2♠
                    To play
   -2N
                    Puppet to 3.
                   To play
        3♣-pass
                     -3♦
                     -3M
                                       3-card suit and 54/45/64/46 in the minors
                     -3N
                                       55+ in the minors, NF
   -3x
                    NAT slam try
   -3N
                    55+ in the minors, F
Note 9
2 ♦ -4 ♣
                    Asks opener to transfer into his suit.
2 ♦ -4 ♦
                    Asks opener to bid his suit.
Note 10
2 ♦-2N
3.
                    A good weak two bid in ♥.
3♦
                    A good weak two bid in A.
3♥
                    A bad weak two bid in ♥.
                    A bad weak two bid in A.
3♠
3N
                    21-22 HCP BAL.
Note 11
2M-2N
3♣
                    5M4 *(22)
3♦
                    5M4 + 3 + 10M/5M5 + 3 + 00M/6M4 + 3 + 00M
3M
                    6M4 *(21)
3OM
                    5\text{M4} + 3\text{OM1} + /5\text{M5} + 3\text{OM0} + /6\text{M4} + 3\text{OM0} +
3N
                    5M5 4(21)
4.
                    6M5 + (11)
4M
                    7M4 4(11)
4 ♦/4OM
                    6M5+♣and a void in ♦/OM
Note 12
2N-3 ♣
3♦
                    6 ♦ 4 ♣(21)
3♥
                    1354/0355/0364
3♠
                    3154/3055/3064
```

2M

3N 5 ♦ 5 ♣(21) 4♣ 6 ♦ 5 ♣(11) 4♦ 1174 4M 6 ♦ 5 + ♣ and a void in M

Note 13

Solid/semisolid * suit with at least 6 tricks, and at least 1 trick outside *.

Note D1

Versus weak conventional openings ("Anti-nonsense")

Anti-nonsense is a general defence versus weak opening bids which not necessarily shows the bid suit (ferts). The most common example is the weak 1 opening found in "Säfflespadern".

Versus 1♦

D A 13+ HCP balanced hand or an unlimited opening bid with diamonds.

1M Natural opening but limited to 17 HCP. D is the preferred bid with a balanced hand (4333/4432).

1N Unlimited opening bid with clubs as the longest (5+ cards) suit in an unbalanced hand.

2. Unlimited opening bid with hearts as the longest (5+ cards) suit in an unbalanced hand. The transfer overcall shows 17+ hcp.

Weaker hands are shown through an overcall

2♦ Unlimited opening bid with spades as the longest (5+ cards) suit in an unbalanced hand. The transfer overcall shows 17+ hcp.

Weaker hands are shown through an overcall

2♥ Three-suited overcall with short diamonds, 12-16 hcp.

2. Three-suited overcall with short diamonds, 17+ hcp.

2N 55+ in the minors and limited opening hand.

After the double

The responder assumes that the doubler has a balanced hand and passes with 8+ hcp and 4+ card in the suit. The pass is forcing to two of the opening suit, with exception of a limited 1N bid or a penalty double.

When the responder has stronger cards, he uses 2m to differentiate his strength.. 2♣ is invitational towards an assumed balanced hand with 13-15 hcp. 2♦ is game forcing. Both bids are used as a kind of Stayman.

A minimal doubler always rebids under 2N after D-2 . The doubler primarily shows a major and bids 2 • otherwise. The responder still doesn't know if the doubler has a balanced hand or if he has an unbalanced hand with diamonds. If the doubler has stronger cards, he rebids 2N with a balanced hand after which the normal 2N bidding is used. With the unbalanced the doubler bids a natural bid on the 3-level.

After D-2♦ the doubler always rebids 2N with a balanced hand. The normal 2N bidding is used. Everything else is natural.

If third seat bids 1M, responder doubles for penalty. The responder assumes that the doubler has a balanced hand. $2 \clubsuit$ is still invitational and artificial. The cue bid replaces $2 \spadesuit$ as the artificial game force.

After a transfer overcall

The responder accepts the transfer with a weak hand. Two in the suit above the overcaller's suit is used as an artificial forcing bid. New suits are natural and forcing. 2N is forcing with the suit above the overcaller's rebids are natural, except for 2N over responder's artificial bid. 2N shows a minimum with 4 card in that suit

When the transfer overcall shows a strong, i.e. when the suit is biddable on the 1-level, it is possible for the responder to bid the suit under the overcaller's suit with a weak hand without support. Responder accepts the transfer with a weak hand and some support.

After a three-suited overcall

The bidding is natural. The short suit is the only forcing bid.

Balancing actions

The same defence is used in 4th seat. The only difference is the 2 ◆ force after the double. The responder can't have that good cards since he didn't act in 2rd seat.

Versus 1M

The same defence can be used with logical adjustments versus weak artificial major suit openings. The double shows the opening suit or a balanced hand. $2 \triangleq$ is a transfer overcall in diamonds. $2 \triangleq$ is a transfer overcall in the unbid major. After D-2 \triangleq the doubler primarily shows an unbid major, secondarily a five card opening suit, and otherwise $2 \triangleq$.

Versus "Säfflespadern"

Versus pass, 8-37, 4+♠

- 1♣ T/O of **♠**.
- 1 ♦ Natural overcall.
- 1 ♥ Natural overcall
- 1 ▲ A 5+ m and exactly 4 ♥. Responder's minor suit bids are P/C. Heart bids and no trump bids are natural. 2 ♠ is the only forcing bid
- 1N Natural, continuation as after a no trump overcall..
- 2. Natural overcall.
- 2♦ Pre-emptive.
- 2♥ Pre-emptive.
- 2♠ Two-suiter with ♥+minor.
- 2N Two-suiter with the minors.

After Pass - 1 ♣ (8-32, 4+♥)

- D Balanced hand, 15+ HCP and stoppers in both majors.
- 1 ♦ Natural overcall.
- 1 ♥ T/O of ♥.
- 1 **♦** T/O of **♦**.
- 1N Minors.
- 2. Natural overcall.
- 2 ♦ Pre-emptive.
- 2♥ Natural, pre-emptive.
- 2 Natural, pre-emptive.
- 2N Two-suiter with both minors.
- 3M Stopper ask.

After Pass - 1 ♦ (0-7)

- D $T/O \text{ of } \blacktriangle$.
- 1♥ Natural overcall.
- 1 ▲ A 5+ m and exactly 4 ♥. Responder's minor suit bids are P/C. Heart bids and no trump bids are natural. 2 ♠ is the only forcing bid
- 1N Natural, continuation as after a no trump overcall..
- 2. Natural overcall.
- 2♦ Natural overcall.
- 2♥ Natural, pre-emptive.
- 2♠ Two-suiter with ♥+minor.
- 2N Two-suiter with both minors.

After Pass - $1 \lor (13+ \text{ no major})$.

- D Heart overcall.
- 1 ♠ A 5+ m and exactly 4 ♥. Responder's minor suit bids are P/C. Heart bids and no trump bids are natural. 2 ♠ is the only forcing bid.
- 1N Minors.
- 2. Natural overcall.
- 2 ♦ Natural overcall.
- 2♥ Natural, pre-emptive.
- 2♠ Two-suiter with ♥+minor.
- 2N Two-suiter with both minors.

Pass - 1 ♠ (8-13, three card support) is treated like a natural opening bid.

Pass - 1N (8-12, no major) is treated like $1 \blacktriangle$ - 1N.

Pass - 2m (8-12, 5+ cards) is treated like 1 - 2m.

After Pass - $2 \checkmark (7-11 \text{ or } 16+, \text{ support}).$

- D Balanced hand.
- 2 ♠ T/O of ♠.
- 2N Any two-suiter without spades.

Versus 1♣, 8-37, 4+♥

- D T/O of \blacktriangledown .
- 1 ♦ Natural overcall.
- 1 ♥ A 5+ m and exactly 4 ♠. Responder's minor suit bids are P/C. Spade bids and no trump bids are natural. 2 ♥ is the only forcing bid.
- 1♠ Natural overcall.
- 1N Natural, continuation as after a no trump overcall..
- 2. Natural overcall.
- 2♦ Pre-emptive.

```
Two-suiter with ♠+minor.
2♥
            Pre-emptive.
2♠
2N
            Two-suiter with both minors.
After 1 ♣- 1 ♦ (0-7)
D
           T/O of ♥.
            A 5+ m and exactly 4 ♠. Responder's minor suit bids are P/C. Spade bids and no trump bids are natural. 2 ♥ is the only forcing
1 🗸
1 🛦
            Natural overcall.
1N
            Natural, continuation as after a no trump overcall..
            Natural overcall.
2.
            Natural overcall.
2♦
2♥
            Two-suiter with ♠+minor.
            Pre-emptive.
2♠
2N
            Two-suiter with both minors.
After 1 ♣ - 1 ♥ (13+, no major).
            A 5+ m and exactly 4 ♠. Responder's minor suit bids are P/C. Spade bids and no trump bids are natural. 2 ♥ is the only forcing
            bid.
            Spade overcall.
1 🛦
1N
            Minors..
            Natural overcall.
2*
            Natural overcall.
2.
2♥
            Two-suiter with ♠+minor.
            Natural, pre-emptive.
2
2N
            Two-suiter with both minors.
1 - 1  (8-12, 5+ ) is treated like 1  - 1 
1 ♣ - 1N (8-12, no major) is treated like 1 ♥ - 1N.
After 1 - 2 = (8-12, \text{ no other bid is possible}).
D
            Balanced hand.
2.
            T/O of \checkmark.
2N
            Any two-suiter without hearts.
After 1 ♣- 2 ♦ (7-11 or 16+, support).
            Balanced hand.
D
2♥
            T/O of ♥.
2N
            Any two-suiter without hearts.
Versus 1 \spadesuit, 0-7(8)
Anti-nonsense.
Versus 1♥, 8-37, no major, usually unbalanced
D
              Shows a balanced hand, 13+ hcp or a good lead.
              Natural overcall.
1 🛦
1N
              Overcall in either minor. Responder's minor suit bids are P/C.
              Shows the majors, either at least 5-4 or at least 4-3 and a five card minor.
2*
              No four card major.
    -2♦
              2M
                            5+ cards.
              2N
                            55+ in the majors, additional values.
              3m
                            Natural, shows the hand with five card minor.
              3M
                            6-4 in the majors, additional values.
    -2M
              Four card major or possibly 3-1/1-3 in the majors.
              2N
                            Shows the hand with five card minor. Responder bids a five card major, a good diamond suit or 3 .
              3m
                            Short suit trial bid, four card support.
              3M
                            Invitational, five card support.
              3OM
                            Invitational, six cards in the other major and four card support.
    -2N
              Forcing for one round.
                            Shows the hand with five card minor.
              3M
                            5+ in the bid major, 4 card other major.
              3N
                            55+ in the majors
2♦
              Multi
              • Weak overcall in either major.
              • Strong overcall in either minor, unsuitable for a 2 & overcall.
              • Strong overcall, two-suiter major + minor.
              Preference.
    -2M
              2N
                            Major + minor.
                            Major suit ask. The overcaller bids 3M natural with the clubs. 3♦ shows diamonds and a major.
              3m
                            Natural.
```

3M

Invitational.

```
30M
                            55+ in the majors
    -2N
              Forcing for one round
    -3m
              Natural.
              Good overcall, natural continuation.
2M
2N
              Minors.
After 1 ♥ - 1 ♠ (0-11 or 16+, conventional forcing bud)
              Balanced hand.
1N
              T/O, equal length in the majors.
              T/O, 5+♥ and exactly 4 ♠. Responder's bids are natural.
2.
2♦
              T/O, 5+♠ and exactly 4 ♥. Responder's bids are natural.
2M
              Natural overcall.
2N
              Majors, pre-emptive.
              Constructive.
3m
Versus 1 & , 8-12, (semi)balanced, no major, at least 4-3/3-4 in the minors.
              Shows a balanced hand, 13+ hcp or a good lead.
              Natural overcall.
1 🛦
1N
              Overcall in either minor. Responder's minor suit bids are P/C.
              Shows the majors, either at least 5-4 or at least 4-3 and a five card minor.
2.
              No four card major.
    -2♦
              2M
                            5+ cards.
              2N
                            55+ in the majors, additional values.
              3m
                            Natural, shows the hand with five card minor.
              3M
                            6-4 in the majors, additional values.
    -2M
              Four card major or possibly 3-1/1-3 in the majors.
                            Shows the hand with five card minor. Responder bids a five card major, a good diamond suit or 3 \clubsuit.
                            Short suit trial bid, four card support.
              3m
              3M
                            Invitational, five card support.
              3OM
                            Invitational, six cards in the other major and four card support.
    -2N
              Forcing for one round.
                            Shows the hand with five card minor.
              3m
              3M
                            5+ in the bid major, 4 card other major.
              3N
                            55+ in the majors
2♦
              Multi
              • Weak overcall in either major.
              • Strong overcall in either minor, unsuitable for a 2 & overcall.
              • Strong overcall, two-suiter major + minor.
    -2M
              Preference.
              2N
                            Major + minor.
                   -3 🌲
                            Major suit ask. The overcaller bids 3M natural with the clubs. 3♦ shows diamonds and a major.
              3m
                            Natural.
              3M
                            Invitational.
              3OM
                            55+ in the majors
    -2N
              Forcing for one round
    -3m
              Natural.
              Good overcall, natural continuation.
2M
2N
              Minors.
Versus 1N, 13-18, (semi)balanced, no major, at least 4-3/3-4 in the minors
              Shows a balanced hand, 13+ hcp or a good lead.
1 🛦
1N
              Overcall in either minor. Responder's minor suit bids are P/C.
              Shows the majors, either at least 5-4 or at least 4-3 and a five card minor.
2*
              No four card major.
    -2.
              2M
                            5+ cards.
              2N
                            55+ in the majors, additional values.
                            Natural, shows the hand with five card minor.
              3m
                            6-4 in the majors, additional values.
              3M
    -2M
              Four card major or possibly 3-1/1-3 in the majors.
              2N
                            Shows the hand with five card minor. Responder bids a five card major, a good diamond suit or 3 .
              3m
                            Short suit trial bid, four card support.
              3M
                            Invitational, five card support.
              3OM
                            Invitational, six cards in the other major and four card support.
    -2N
              Forcing for one round.
                            Shows the hand with five card minor.
              3M
                            5+ in the bid major, 4 card other major.
              3N
                            55+ in the majors
```

D

D

D

2♦ Multi

- Weak overcall in either major.
- Strong overcall in either minor, unsuitable for a 2 & overcall.
- Strong overcall, two-suiter major + minor.

-2M Preference.

2N Major + minor.

-3♣ Major suit ask. The overcaller bids 3M natural with the clubs. 3♦ shows diamonds and a major.

3m Natural.
3M Invitational.
3OM 55+ in the majors

-2N Forcing for one round

-3m Natural.

2M Good overcall, natural continuation.

2N Minors.

Versus 2♣, 8-11, 4+♣ and 5+major

D T/O of ♣.

2X Natural overcall.

2N Natural.

3♣ Two-suiter with ♦+M.

3 ◆ Pre-emptive.3M Pre-emptive.

Versus 2♦, 8-11, 4+ ♦ and 5+major

D $T/O ext{ of } lacktriangle$.

2X Natural overcall.

2N Natural.

3♣ Pre-emptive.

3♦ Two-suiter with ♣+M.

3M Pre-emptive.

Versus 2♥, 8-11, 4+ ♥and 5+♠

D Balanced hand.

2 ♠ T/O with equal minors or better ♣. Responder's 2N asks. The overcaller bids3 ♣ with better ♣ and 3 ♦ with equal minors. If the overcaller has a strong hand he bids 3M, 3♥ with better ♣ and 3 ♠ with equal minors.

2N T/O with better ◆.
3m Natural overcall.
3M Stopper ask.

Mot 2♠, any solid suit

 D
 T/O of ♠.

 2N
 T/O of ♥.

 3X
 Natural overcall.

Note D3

Versus 2♥ (♥+♣/♠+♦)

```
T/O \text{ of } A + \bullet.
     -2 Natural and non-forcing.
     -2N Forcing for one round
                      Minimum, no 4+♥.
           3♣
           3♦
                      4+♥.
                       Additional values, no 4+\Psi, positive in \bullet.
           3♥
                      Additional values, no 4+♥, positive in ♠.
           3 ^
     -3m Natural and non-forcing.
     -3 ♥ 5+♥, invitational and pre-emptive.
     -3♠ Stopper ask.
     -3N To play.
           Natural.
2
           A good T/O of ♥+♣.
2N
     -3♣ Lebensohl.
     -3♦ Invitational.
     -3♥ Stopper ask.
     -3♠ Invitational.
     -3N To play.
3X
           Natural (3♠ is strong).
3N
           5-5 in ♥+♣/♠+♦, 3-5 LTC.
           6+♣ and 4♥, 3-5 LTC.
4.
           6+♦ and 4♠, 3-5 LTC.
```

In 4th seat we bid in the same way. There is one exception, the meanings of D and 2N are switched. The continued bidding remains with logical adjustments.

Note D4

4♦

Versus 2♠ (♥+♦/♠+♣)

```
D
           T/O of \forall + \spadesuit.
     -2N Forcing for one round.
                      Minimum, no 4+♠.
           3♣
           3♦
           3♥
                      Additional values, no 4+♠, positive in ♥.
                      Additional values, no 4+♠, positive in ♦.
           3♠
     -3m Natural and non-forcing.
     -3♥ Stopper ask.
     -3 A Natural and non-forcing.
     -3N To play.
2N
           A good T/O of ♠+♣.
     -3. Lebensohl.
     -3♦ Invitational.
     -3♥ Invitational.
     -3♠ Stopper ask.
     -3N To play.
3X
           Natural.
3N
           5-5 in ♦+♣/♥+♦, 3-5 LTC.
           6+♣ and 4♠, 3-5 LTC.
4.
```

6+♦ and 4♥, 3-5 LTC.

In 4th seat we bid in the same way. There is one exception, the meanings of D and 2N are switched. The continued bidding remains with logical adjustments.

<u>Versus 2N (♠+♥/♦+♣)</u>

- D Interested in a penalty double, 15+ hcp. The doubler can handle at least one major and one minor.
- Natural.
- 3X 3N 5-5 in **♦**+♥/♦+**♣**, 3-5 LTC.
- 6+♥ and 4♠, 3-5 LTC. 4.
- 6+♠ and 4♥, 3-5 LTC. 4♦

Note D6