Supplemental sheets for the Mumin-♣

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NOTE 1

1NT-respond over 1♦ FG

1NT as respond over 1♦ is forcing to game with any distribution.
Responding 1M over 1♦ doesn´t deny FG values but we almost (cannot remember any case we haven´t) use 1NT when we will reach at least gamelevel.

Openers 2nd bid

2♣	Exactly 4c ♦
2♦	a. 4+c ♣ b. 5440 DIST c. 5332
2♥	4+c ♥
2♠	1-suiter
2NT	4+c ♠ with short ♣
3♣	4+c ♠ with equal length in ♥ and ♣
3♦	4153
3♥	4162
3♠	4063
3NT	4072
4♣	5062
4♦	5071

Over responses 2♣ upto 3♣ relay asks for more specific DIST and from 3♦ the 4 cheapest bids except 3NT and 4♦ sets trump and asks for strength and aces. 3NT is for play and 4♦ is an endsignalbid.

2♣-respond over 1M FG

2♣ as respond over 1M is forcing to game with any distribution.
Responding 1♠ over 1♥ doesn´t deny FG values but we almost (cannot remember any case we haven´t) use 2♣ when we intend to reach at least gamelevel.

Openers 2nd bid

2♦	a. 4+c ♣ b. 5440 DIST c. 5332
2♥	4+c ♦
2♠	1-suiter
2NT	4+c OM with short ♣
3♣	4+c OM with equal length in ♦ and ♣
3♦	5431 Short ♣
3♥	5521 Short ♣
3♠	5530 Short ♣
3NT	6421 Short ♣
4♣	6430 Short ♣
4♦	7420 Short ♣

If openingbid was 1♥ the responses 3♥ and 3♠ is impossible why 3♥ is 4414 and 3♠ is 6421 and so on.

Over responses 2♦ upto 3♣ relay asks for more specific DIST and from 3♦ the 4 cheapest bids except 3NT and 4♦ sets trump and asks for strength and aces. 3NT is for play and 4♦ is an endsignalbid.

If opponents Double or bid

- ➢ RD is suggest
- ➢ Dbl is PEN
- ➢ PASS over Dbl shows min and RH:s RD is new question SYSON
- ➢ Bid over Dbl shows maximum and SYSON

If opponents Double higher bid

Pass	1step	; Rdbl next step
Rdbl	2step	
First bid	3 step	

NOTE 2

2♦♦ - Opening

Shows 3-10 Hcp and at least 44 i majors. It´s unusual w/ 64 DIST but w/ bad 6c suit it is possible. Opening in 2nd position VUL we use to have a decent opening either w/ 55 DIST or maximum HCP.

Responses

2M	Signoff often w/ exactly 3-c SUPP
2NT	NAT NF w/ about 16 – 20 Hcp.
3♣	FG w/ at least a 3c M
3♦	a. GT w/ at least 4c M b. FG w/ minor
3♥/♠	PRE
3NT	Signoff

Competitive bidding

If OPPT Dbl, pass is NEU and Rdbl strong w/ some values in ♦. After pass OH Rdbl w/ equal length and otherwise bid his 5c suit.
IF OPPT bid NT or a suit, Dbl is PEN

NOTE 3

TRF overcalls vs 1♣/♦ that don´t promise 3+card suit.

This defence, called "Lützen", can (and we almost do) be used vs minoropenings that not promise 3c.
It <u>has</u> also been used vs NAT minor openings, unfourtunally with some success. Although this methods now a days is prohibited in most tournaments we only use it as descripted above.

Pass	May contain a BAL 18+ Hcp. It´s a SemiForcing bid. Over 1♦ it can also contain a 18+ Hcp hand w/ ♣.	
Dbl	8 - 11 Hcp w/ 5+c♦ or 12+ w/ 4+c ♦.	
1♦	8 - 11 Hcp w/ 5+c♥ or 12+ w/ 4+c ♥.	
1♥	8 - 11 Hcp w/ 5+c♠ or 12+ w/ 5(4)+c ♠.	
1♠	3 - 10 Hcp. Either any 5+c 1-suiter or any 44+ 2-suiter.	
1NT	14 – 17 Bal	
2♣	5 - 12 Hcp. At least 54 in ♥ + ♠.	Over 1♦:11 – 16 NAT
2♦	3 - 10 Hcp. 5+c (6+c VUL)	Over 1♦: 5 - 12 Hcp.
		At least 54 in ♥ + ♠
2♥/♠	3 - 10 Hcp. As opening 2M	
2NT	Polish scissors	
3X	PRE	

Subsequent auction

After transferovercalls

1 in shown suit	0 - 9	Hcp wo/ SUPP or 0 - 5 Hcp w/ 3-4c SUPP
1X	7 +	Hcp 4+c (1NT = 12 - 14 new suit F1)
1NT -	10 +	Hcp Rubens

Over the signoff 1 in shown

Pass w/ 5+c and upto 15 Hcp
1M doesn´t promise more than 44 and does <u>not</u> promise any extra strength.
1NT shows 15 - 17. Higher bids are NAT and strong F1.

After 1NT(15 - 17) 2♣ = asking M, 2♦ = any signoff , 2♥ - 3♠ NAT INV.

If OPPT:s bid Dbl: 1 trick in shown suit is still WK but promis 3c SUPP.

After the 1♠ overcall

1NT	16 - 19	As opening 1NT
2♣	20 +	Only forcing bid.
2X	13 - 19	NAT 5c+
2NT	20 - 22	As opening 2NT
3X		NAT INV w/ about 4 loosers

If OPPT:s Dbl 1♠ Rdbl = "I have an own 1♠-overcall"

1♠ bidder is supposed to save himself by Rdbl as SOS or 2X NAT.

1NT denies MIN. Further Rdbls are SOS.

NOTE 4

Vinje signals in trump

If possible, playing low-high in trump shows parity of the hand. 3 suits with an even number of cards and playing high-low show 3 suits with an odd number of cards.

Obvious shift

Is ON when its obvious not to continue in that suit

Dummy has:

➢ Singel/void , or its obvious that declarer has
➢ A suit w/AKQ
➢ A suit w/ QJx(x) and you lead K
➢ A suit w/ Kxx(x)and you lead A and declarer is probably short
➢ You lead the A/K and dummy has 2 cards

Low = Intolerance for the obvius shift
High = Tolerance for the obvius shift (Jxx or weaker A or K , Qxx or better A,K or Q)

The obvius shift suit is in priority dummys:

1. Bad three card (1/3)
2. Shortest suit (not singel/void)
3. W/ equal length the weakest
4. W / equal strength the lowest

Obvius shift suit is never, in priority:

➢ The leading suit
➢ Trumph
➢ A suit w AKQ or 4 of 5 honors
➢ Dummys single/void suit
➢ A suit bid by declarer

Obvius shift is always partners suit or your own suit,