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These are the conventions that we play and you may want to know of in advance.

Our 2 spade opening shows at least 5-5 in one major and one minor, 8-11 hcp.

- Your defensive methods should not include 'wait-a-while' because with bad cards responder often just passes.
- You should decide what double says about spades. Responder, and opener, often passes a double of 2 spades. The player who is last in turn escapes!

Therefore: 2 S - (P) - P - (Double); P does not show spades.

Our 2 diamond opening shows 6-10 hcp with one major. Not vulnerable we have a fivecard suit more often than we have a sixcard suit.

- Also here can responder pass with any reason.

Our 2 diamond jump overcall shows at least 5-5 in one major and one minor (diamonds if the opening bid showed at least three cards), 8-11 hcp.

We sometimes uses transfers in competitive auctions:

1 C –	(Dbl)-	1 D	shows hearts, if 4c at least 8 hcp, if 5c at least 0 hcp.
		1 H	shows spades, if 4c at least 8 hcp, if 5c at least 0 hcp.
		1 S	at least 8 hcp, is a transfer to 1 NT. (11-13 BAL may bid a fivecard minor.)
	(1 D) -	Dbl	shows at least 8 hcp and at least 4+ hearts.
		1 H	shows at least 8 hcp and at least 4+ spades.
		1 S	at least 8 hcp, is a transfer to 1 NT. (11-13 BAL may bid a fivecard minor.)
	(1 H) -	Dbl	shows at least 8 hcp and at least 4+ spades.
		1 S	at least 8 hcp, is a transfer to 1 NT. (11-13 BAL may bid a fivecard minor.)
	(1 S) -	Dbl	at least 8 hcp, is a transfer to 1 NT. (11-13 BAL may bid a fivecard minor.)
1 D/H/S	S —	(Dbl)	we use transfers from 1 NT to 2 in openers suit.
			2 below openers suit shows a good simple raise.
(1 natural C/D/H) –			1 D/H/S - (Dbl) here we use transfers in the same way.