DEFENSIVE AND COMPETITIVE BIDDING	LEADS AND SIGNALS				WBF and SBF Convention	
OVERCALLS (Style; Responses; 1/2 Level; Reopening)	OPENING LEADS STYLE				Card	
Normal		Lead		In Partne	er's Suit	
Sound reopening	Suit 10-12			10-12		
	NT	"		66		13.0
	Subsequent	"		66		Category: Red
	Other:	r:		L		NCBO: Sweden
1N OVERCALL (2 nd /4 th Live; Responses; Reopening)						Event: Obs-I
15-18 (11-14 in R/O) SYSON						Players: Jan Becklén-Thomas Andersson
2-suiter (45/54+) in 4 th seat	LEADS					SYSTEM SUMMARY
·		Vs. Suit		Vs. NT		GENERAL APPROACH AND STYLE
	Ace $AKx(x)$			Same		Two-way *, nat or 17-19NT
JUMP OVERCALLS (Style; Responses; Unusual NT)	King	AK, KQx(x)				1 ♦ may be 3-card if 3334 or longer ♣ if 2245
WK	Queen	KQ, QJ(x)				1 ♦ may be 3-card if 3334 or longer ♣ if 2245 4-card M
Unusual NT shows 55+ lowest unbid suits	Jack	J10(x)				
	10	109(x), AJ10				Multi 2♦ (wk M or strong ♦) 2M = 10-14 6+M
	9	98(x), AJ9, A109				ZIVI — 10-14 0+IVI
DIRECT AND JUMP CUE-BIDS (Style; Responses;	Hi-x	XX				
Reopen)	Lo-x	xxx(x)				1NT Openings:14-16
Dir Q = 55+ highest unbid and another suit. Const.	SIGNALS IN	ALS IN ORDER OF PRIORITY				2-over-1 Responses: GF unless rebid
Jump Q = Asks for stopper, most likely with solid suit		Partner's Lead Declare Lead		r's	Discarding	SPECIAL BIDS THAT MAY REQUIRE DEFENCE
	Suit: 1 st					1.4 = nat or 17-19 bal
	Suit: 1 ⁿ	Strength	Length		Strength	$2 \phi = \text{wk } 6 + \text{M or strong } \text{w}/\phi$
VC NT (Va Chang/Monty Donnering, Dogged Hand)	3 rd	Length	Suit		Length	Z▼ - WK O+WI OI SHOILS W/▼
VS. NT (Vs. Strong/Weak; Reopening; Passed Hand)	NT: 1 st	Suit			Suit	_
2♣ = stayman (33+ in M's)	2 nd	Same				_
2♦ = WK 6+M	3 rd					_
2M = Const.	_	IALC (INCLUDING TRUMPC)				
D = 14 + T/O	OTHER SIGNALS (INCLUDING TRUMPS) Oddball in NT (high = discouraging)					_
VC DDFFMDTC (Daubles, Cue bide, Jumps, NT Bide)						SPECIAL FORCING PASS SEQUENCES
VS. PREEMPTS (Doubles; Cue-bids; Jumps; NT Bids)						
D = TO	DOUBLES TAKEOUT DOUBLES (Style; Responses; Reopening)					
VS. ARTIFICIAL STRONG OPENINGS					na)	
					IMPORTANT NOTES THAT DON'T FIT ELSEWHERE	
1 + = + + + , 1 = + + + , 1 = + + +	Mostly TO. Lebensohl at 2-level. Sound reopening				When Opps double 4 th suit or similar:	
2 = 4 + 4, 1NT = 4 + 4, D = 4 + 4					Pass = full/half stopper [-RD asks for full stopper]	
2x = nat	SPECIAL, ARTIFICIAL AND COMPETITIVE				RD = xx(xx)	
OVER OPPONENTS' TAKEOUT DOUBLE	DOUBLES/REDOUBLES				Bid = nat with singleton/void in the asked suit	
	Last train, SOS				Psychics: Rare	
Nat	-					, Auto