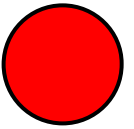


DEFENSIVE AND COMPETITIVE BIDDING

LEADS AND SIGNALS

WBF CONVENTION CARD



SWEDEN

NCBO

PO Sundelin

NAME OF PLAYER

Johan Sylvan

NAME OF PLAYER

OVERCALLS -General Style 8-18
Responses 1Y=F1; 3Q=supp, inv+; 2Y after 2X=F1
Xfer after neg D of 1M: 1NT--> ♣ 2♣--> ♦. 2under M=constr. raise
See clarification under 'Special comp. bids that may require defense'

IN BAL POS.
Responses

TAKE-OUT DOUBLE - General Style 10+, more if shape worse
Responses 1NT=neg after 1♠

IN BAL POS. may be lighter
Responses

| 1NT OVERCALL | Responses | Other Meanings |
|--------------|-----------|----------------|
|--------------|-----------|----------------|

| | | |
|----------------|-------|--|
| 2nd pos. 15-18 | SYSON | |
|----------------|-------|--|

| | |
|--------------------|--|
| 4th pos. (11)12-16 | SYSON, but 2NT over 2♣=15-16, then 2NT methods |
|--------------------|--|

| JUMP OVERCALL | WEAK | INTERM | STRONG | 2 SUITER |
|---------------|------|--------|--------|----------|
|---------------|------|--------|--------|----------|

| OTHERS | Yes, but | 3♥ over 1♠ = decent hand |
|--------|----------|--------------------------|
|--------|----------|--------------------------|

| | |
|--|--------|
| | 2X vul |
|--|--------|

Responses 2NT=ART ASK shortness; New suit=F1, Nat or values + supp

UNUSUAL NT2 lowest unbid (over short ♦ 2NT=mm). In 4th=19-21 NT

Responses

DIRECT CUEBID STYLE 2-suiter, HI+any, good+. In 4th = any 55

Jump Q = ASK NTstopper

Responses 2NT=ASK side suit, suit=p/c

| VS. NT 2♣=4+♥ and other | Responses |
|-------------------------|-----------|
|-------------------------|-----------|

| | |
|--|----------------------|
| | Relay = p/c; 2NT=ASK |
|--|----------------------|

| 2♦=4+♠ and other | New suit=NF |
|------------------|-------------|
|------------------|-------------|

| Side suit is often longer | |
|---------------------------|--|
|---------------------------|--|

| 2NT =mm | |
|---------|--|
|---------|--|

VS. PREEMPTS T-O, 4m-jump=M+m, 4♣ over 3♠ (4♦=much better ♦)

VS. ARTIFICIAL STRONG 1♣ or 2♣ OPENINGS

D= M oriented, 1NT = minors, 2NT = ♠+♦ or ♥+♣

OVER OPPONENTS TAKEOUT DOUBLE

PRE jump support; Q=3supp, inv; 2NT=inv+raise;

After 1M(D) xfer structure from 1NT through 2M-1;

Jump new by passed: after 1♦=Nat+fit, after 1M=spl; Else=NF pre;

| O P E N I N G S | L E A D S | S U I T | 3rd/5th: Yes | 4th: | Attitude: | Rusinow: |
|-----------------|-----------|---------|--------------|--|-----------|----------|
| | | | Others | K from AK for count against 5+level (or longsuit declarer) | | |
| N. T. | | | 3rd/5th: Yes | 4th: | Attitude: | Rusinow: |
| | | | Others | | | |

SUBSEQUENT LEADS 2nd or 4th when breaking new suit through declarer except in partner's suit

Circle opening leads vs no-trumps
Underline leads against suit contracts if different

| | | | | | |
|--------|-------|--------------|-------|-------|--|
| AK | KQ | QJ | J10 | 10x | SAME LEADS IF OUR SIDE SHOWED SUIT YES NO |
| AKx | KQx | QJx | J10x | 109 | |
| AKJx | KQxx | QJ109 | J1098 | 109x | |
| AKJ10x | KQJx | KQ10x | KJ109 | 98x | |
| AJx | KJ10x | <u>Q109x</u> | K109 | x x x | |
| AJxx | Kxx | Qxx | Jxx | 10xx | xx xx |
| KJxx | Kxx | Qxx | Jxx | 10xx | xx xx xx |
| Kxxx | Kxxx | Q109x | Jxxx | 10xxx | xx xx xx |

SIGNAL WHEN FOLLOWING SUIT OR DISCARDING
USE 1 = ODD NO. OF CARDS, 2 = EVEN NO. OF CARDS
D = DISCOURAGING, E = ENCOURAGING, S = SUIT PREFERENCE
BRACKET THE SIGNALING SYMBOL WHEN RARELY USED

| | CARDS | HIGH | LOW | ODD | EVEN |
|---------|--------------------|-------|-------|-------|-------|
| S U I T | On partner's lead | D1(S) | E2(S) | ((S)) | ((S)) |
| | On declarer's lead | 1(S) | 2(S) | | |
| | Discarding | D1(S) | E2(S) | | |
| N T | On partner's lead | D1(S) | E2(S) | ((S)) | ((S)) |
| | On declarer's lead | 1(S) | 2(S) | | |
| | Discarding | D1(S) | E2(S) | | |

| SIGNALS IN TRUMP SUIT | OTHER SIGNALS |
|-----------------------|---------------|
|-----------------------|---------------|

SPECIAL, ARTIFICIAL AND COMPETITIVE DOUBLES

Maximum overcall D is used if 4th hand supports or introduces most inconvenient suit.

Double of 1NT in 4th position: by passed hand = long minor, by unpassed = any suit plus side values.

SPECIAL FORCING PASS SEQUENCES

1♣-(P)-1♥-(1♠)-P

SYSTEM SUMMARY: GENERAL APPROACH AND STYLE

Two way 1♣, 11-13 balanced or 17+, any shape

5+ Majors, 4+♦

14-16 NT (may have any 5suit)

2♦=wk 2M (6-11) or 22 bal; 2♥=11-16, 4414 or 4405

2♠=12-16, 5+♦ and 4♣, 4-5,5 losers;

RESPONSES: ♦-1NT=6-10 / 16+ | 2 OVER 11M-2♣=relay; 1♦♥♠-2Y=F1

ARTIFICIAL two way 1♣ Response Style NAT and ART, see below

| CANAPE: | OPENING | ALL | STRONG | SPECIAL |
|---------|-----------|-------|--------|-------------------------------------|
| | RESPONSES | HANDS | HANDS | SEQUENCES |
| | | | | <input checked="" type="checkbox"/> |
| | | | | <input checked="" type="checkbox"/> |

SPECIAL OPENINGS AND RESPONSES THAT MAY REQUIRE DEFENSE

| OPENINGS | DESCRIPTION |
|-----------|--|
| OP.1 1♣ | 11-13 bal or 17+; Resp: NAT NF 1/2NT/2♣/3♦/♥ |
| OP.2 | NAT F 1♥/♠; ART 1♦=0-7; 2♥=mm(inv OR bal 20+) |
| OP.3 | 2♠=6+♣, inv+ OR 5+/4+m FG; 3♠=xfer to 3NT |
| OP.4 2♦ | 6-11, 6M OR 22-23 NT; 2/3M=p/c, 2NT/3m=F, 4m=ART |
| OP.5 2♥ | 11-16, 4414 or 4405; 2NT=ART FG, others NF |
| OP.6 2♠ | 12-16, 5+♦, 4+♣, good; 2NT/3♣=ART relays |
| OP.7 3NT | PRE, long broken m |
| OP.8 4♣/♦ | Solid or semisolid M (♣=♥, ♦=♠) |

SPECIAL COMPETITIVE BIDS THAT MAY REQUIRE DEFENSE

CB. 1 We use a transfer structure if doubled in 1M opening/overcall

CB. 2 starting with 1NT to show next suit or values there + support.

CB. 3

CB. 4 If you bid 1X over our 1♣, then D, 1X+1 thru 2♥ are 'xfers',

CB. 5 except 1♠ which is neg D without 'xferable' suit, and

CB. 6 2X=4441 which is 4441 or 5440 FG with short X

IMPORTANT NOTES THAT DON'T FIT IN ELSEWHERE

We use a transfer structure after 1♦ - 1NT

4th hand double of wk 1NT (max 14) by passed hand = 2♣ or 2♦;

by unpassed = one-suiter suggesting to defend (side values)

PSYCHICS: OPENINGS OTHER