

**Double club****DEFENCE METHODS AGAINST BROWN STICKERS AND HUM.**

**Additions may come when all "messages" are readable.**

**2M=2-suiter M+m (showing unknown Mm)**

Treated as wk 2 in bid M.

**D=T-o** (Responses and continuation see below)

**2NT**= nat/seminat. 15-19, SYSON except 3♣-3♦-3M= INV (instead of 3♥=mm, 3♠=5/4 MM)

**4m** = Leaping Michaels, that suit and (hopefully the right M)

( shows the corresponding M if Opener can have only two possible combinations).

**3/4Q**= Natural

**4NT**=mm

**Responses and continuation****2M-D-****Negative**

-2♠

-2NT + pass or lower suit than M. (Also 3 in "enemy" minor) -

**Invitational:**

-3 new Also "enemy" minor

-jumps in new suit (3♠=5) Also in "wrong" minor

-2NT + 3♠

**FG: Q, 2NT + Q, 2NT + jump**

-2NT + 3Q = stopper in Q and 4suit in oM, limited -

Doubler should bid 3NT or **transfer** to oM!!;

-2NT + 4Q = 4+ oM och 5+lå, perhaps slam interes

-2NT + 3NT = probably single stopper(s), no oM, unsure about best kontrakt

-2NT + 4new (also raise of 3♣) = one-suiter, slam interest  
Qbids, RKCB

-3Q =ASK stopper **OR** FG oM, unlimited

Over 3NT 4m=Nat, F, promises oM;

-3NT=Nat

-4Q = 5+5+ mm

-4NT =5+5+ mm, real slam interest

If Responder bids over D,

then D=neg at 3-level, cards at 4level; suit bids NAT,NF, also opener's "suit";

Q of Responder's suit = ART F??

**2♣ = wk 2♣ or a**

Treated as wk 2 in bid M.

**D=T-o** (Responses and continuation see below)

**2NT**= nat/seminat. 15-19, SYSON except 3♣-3♦-3M= INV (instead of 3♥=mm, 3♠=5/4 MM)

**4m** = Leaping Michaels, that suit and (hopefully the right M)

**3/4♣** = Natural

4NT=mm

**Responses and continuation****2M-D-****Negative**

-2♠

-2NT + pass or lower suit than M.

**Invitational:**

-3 new

-jumps in new suit (3♠=5)

-2NT + 3♠

**FG: Q, 2NT + Q, 2NT + jump**

-2NT + 3Q = stopper in Q and 4suit in oM, limited -

Doubler should bid 3NT or **transfer** to oM!!;

-2NT + 4Q = 4+ oM och 5+lå, perhaps slam interes

-2NT + 3NT = probably single stopper(s), no oM, unsure about best kontrakt

-2NT + 4new (also raise of 3♣) = one-suiter, slam interest

Qbids, RKCB

-3Q =ASK stopper **OR** FG oM, unlimited

Over 3NT 4m=Nat, F, promises oM;

-3NT=Nat

-4Q = 5+5+ mm

-4NT =5+5+ mm, real slam interest

If Responder bids over D,

then D=neg at 3-level, cards at 4level; suit bids NAT,NF, also opener's "suit";

**2NT= 2-suiter MM or mm Majors**

P + D = T-o

D= good hand,

over next hand's 3/4X D=neg, 4/5''Q''=NAT

3X/NT=Nat

**4S** =minors

**4<sup>..</sup>** =Majors

**SÄFFLE**

**Principle: Doubles of ART suits =suit if opening side has shown more than half of the points:**

**(P)= 4<sup>a</sup>, 8+**

SYSON

**(1 $\S$ )= 4 $\heartsuit$ , 8+**

D=1 $\clubsuit$ . Others SYSON

**(1 $\heartsuit$ )=0-7**

D=1 $\clubsuit$  11-13 or 17+ (There is no NEG response)....

Others SYSON

EXCEPT

With  $\heartsuit$  suit we pass and act later

If opening is passed to 4<sup>th</sup> hand then

D=1 $\clubsuit$  11-13 or 17+

1M may be a little weaker than normal (No Multi)

over 2 $\heartsuit$  response rebid M is wk, otherwise 2NT or new suit.

2/3 $\heartsuit$  = NATURAL, 3 $\heartsuit$  is inv to 3NT

2M =Intermediate

**(1 $\heartsuit$ ) = m/mm OR very strong, bal**

D="Take-out" (Major oriented or strong)

Advancer's D=Neg

1<sup>a</sup> = Nat opening. May be shaded (9+) SYSON responses

1NT=SYSON

2m= ASPTRO,

but 2NT= Majors, long (65) or strong

3m=Nat, intermediate, constructive

2<sup>a</sup> =6suit, intermediate, 2NT ASK shortness

**(1 $\heartsuit$ )-P--1<sup>a</sup> = 0-11 OR 16+**

D="takeout" of a minor

Resp: 1NT neg, others 7+

1NT=SYSON

**(1 $\heartsuit$ )-P--2 $\heartsuit$  =Multi, 12-15**

D=suit

P+D=t-o

**(1 $\heartsuit$ )-P—2NT=3+/3+ mm, 9-11, jämn**

D=5+/5+ Majors

Suits are Nat

P + D= T-o (Be careful)

Ere OK??

**(1 $\heartsuit$ )-P--3 $\S$  =3+/3+ mm, 9-11**

D= T-o (Be careful)

**4S = MM 2-suiter**

**(1<sup>a</sup>)=8-12 NT**

**2<sup>a</sup> = 6suit, intermediate, 2NT ASK shortness**

**2m = ASPTRO**

**D=T-O, M-oriented or strong**

**2<sup>a</sup> = Qbid**

**1NT=neg**

**D if third hand bids Nat = Neg,**

**if xfer bid showing next suit then D=suit, Q=t-o**

**2<sup>a</sup>=Any solid suit**

~~-D=♠, may have only 4, 11+hp (more if no shape) —~~

~~(bid) D=neg, Q=NAT~~

~~(P) — 2NT=L'sohl, New suit =positive~~

~~(P) — P (run) D=good hand ....~~

~~— p p D=cards~~

~~-P + D=balancing T-o~~

~~-Any suit=Nat~~

~~-2NT=T-o of ♠, good-~~

P+D=T-o

2NT=NAT, (15) 16-19

SYSON BUT IF SYSTEM BID FROM EITHER IS 3NT PARTNER

TAKES OUT - does not show slam ambition - to improve contract..

-D= T-o of ♠

-L-sohl (Their suit is spades)

-(3♠) -D=neg

-(New) - D=Cards/ Q of New=NAT (if it was P/C)

-(P) -2NT=L'sohl, New suit =positive

-(P) -P- (run) -D=good hand. ...

p (p) -D=Neg (and spades obviously)

-3X/4M =Nat (including ♠)

-4m=Leaping Michaels (with unknown M)

-3NT=mm

-4NT=more mm

MAGIC1§=12-16 any

D= "UD"

2♣ is Q, promises another bid.

But if 3<sup>rd</sup> hand bids (gives another Q, then ♣=Nat)

OVER TG/LA's xfers D=suit

Q=Neg

jump Q=2suiter (hi+1 if 2NT =jmp)

else any outside sh's suit

jump 2NT=2 lowest

If the xfer is 1NT w ♣-suit

then D=cards,

2♣=tends to be short in ♣, take out,

"jump" 2NT, 3♣= 2-suiters as above.

-2♣=Nat

-2X=PRE

-2NT=5+/5+ minors

-1X=Nat, then 2♣ =ART, F1 if 3rd hand passes (as above after D)

-1NT=15-18, SYSON

1<sup>..</sup>=17+

D=MM interest

1NT=mm

2X=Nat, PRE

2NT= 2-suiter (5+5+) in pointed OR rounded (♠ ♦ or ♥ ♣)

(1<sup>..</sup>)-p (☉)

D =♥ the suit mentioned

2NT =pointed or rounded

(1<sup>..</sup>)-p (xfer)

D=suit

D of the xferbid 1NT to clubs=both Majors

Qbid=2-suiter, hi + 1

2NT= 2 lowest

2M= Mm (M+C or oM+D) 6-11

See other page

2NT=MM or mm

See other page

(3<sup>rd</sup>/4<sup>th</sup> hand openings)

-D of xfers=suit

-(P) -P -(1NT) -P -(P) -D= minor

**For the pairs below we need to know more before we decide our methods.**

### **Ebenius-Kokko**

#### **Over 1S multi**

1N = M's or m's

2♣ = Nat or bad ♦PRE

2/3/4x = Good nat PRE or bad PRE in suit above

2N = Black or red suits

**hp and other requirements  
what is "good"?**

#### **Over other onelevel openings**

**Jump O/C** is either a good nat PRE or a bad PRE in suit above

**What is O/C ?**

### **Eriksson-Nilsson**

"Weak" strong club, variable NT, catch-all 1♦, aggressive 1M-openings.

1♦ is normally 2/3-suited if NAT.

D is TRF after 2-level overcall of 1M.

See CC concerning 1N/2x-jump overcalls.

**ART def vs strong 1m (also applies after 2-way 1S), pass may be strong.**

**We find it difficult to describe methods against "ART"...**

### **Eliazohn-Melander**

**1♦-1♥/♠** might be on three cards, 2♣♦ F1+, 2♥♠ PRE, 2NT S/T with 5+♦ suit, 3♣♦ PRE

**When might it be?, What does 1NT mean?**

**We believe that there are further BS-pairs, the messages of which have not yet been submitted.**