

## DEFENSIVE AND COMPETITIVE BIDDING

OVERCALLS (Style; Responses; 1/2 Level; Reopening)

light, 5+(4) card 8-15

1/1 RESP : 4+ F1

SIMPLE & JUMP RAISES - PRE

1NT OVERCALL (2nd/4th Live; Responses; Reopening)

2nd Live : 15-18

4nd Live : 10-14

JUMP OVERCALLS (Style; Responses; Unusual NT)

Style: WEAK - depends on VUL

DIRECT AND JUMP CUE BIDS (Style; Responses; Reopen)

SMOLEN

JUMP CUE - ASK STOP (any AKQxxx)

VS. NT (vs. Strong/ Weak; Reopening; PH)

vs weak: DBL- Pts, 2♣-MM, 2♦-5+M, 2M - 5+M4+any m

vs STR: DBL-5+m4M, other - the same as above

REOP. DBL - 10-13 or 18+, 2♣-MM, other NAT

VS. PREEMPTS (Doubles; Cue-bids; Jumps; NT bids)

vs 3♣/♦: OPT DBL, 3♦/4♣ for T/O

vs 3♦/♥: T/O DBL

vs 3♣: 4♣-55 w/♣, 4♦-55 ♦

vs 3♦: 4♣-55 ♥♣, 4♦-55 w/ ♠

vs 2NT(ART mm) - 3♣/♦: SPL T/O

VS. ARTIFICIAL STRONG OPENINGS

NAT DBL

vs 1♣: 1NT - 5+m4M or (4441) or 6+ bad; 2♦: 2suter (w/o mm)

1♣-pass-1♦-Dbl : ♦ or MM

OVER OPPONENTS' TAKEOUT DOUBLE

Rdbl - misfit 1♥-DBL-? : 2♣: any SPL, 2NT any suit, 3♣: 1.5tricks

1♦-DBL-? : 2NT any suit, 3♣: any SPL, 3♦: 1.5tricks

## LEADS AND SIGNALS

### OPENING LEADS STYLE

	Lead	In Partner's suit
Suit	2-nd/4-th	2-nd/4-th
NT	2-nd/4-th	2-nd/4-th
Subseq	STND	STND

### LEADS

Lead	Vs. Suit	Vs. NT
Ace	AKx+, Ax+	same
King	AKQ, AKJ, AK10, KQ+, Kx; CT	same
Queen	QJ+, Qx	KQ10, QJ+, AQ10, AQJ; UB
Jack	J10+, HJ10, Jx	same
10	109+, 10x, H10x, H109+	same
9	H9x, H98+	same
Hi-x	HSx, xSx, xS	same
Lo-x	HSx, xSx, xS	same

### SIGNALS IN ORDER OF PRIORITY

	Partner's Lead	Declarer's Lead	Discarding
Suit	1 Hi=ODD	same	same
	2 Hi=DISC	same	same
	3 S/P	same	same
NT	1 Hi=ODD	same	same
	2 Hi=DISC	same	same
	3 S/P	same	same

## DOUBLES

### TAKEOUT DOUBLES (Style; Response; Reopening)

offshape OK; FREE Pass over opponents' Rdbl

### SPECIAL, ARTIFICIAL AND COMPETITIVE (RE-)DOUBLES

Most low level Dbls - T/O, OPT or PEN - depends on VUL

LEAD DIRECTING DBL;

NEG followed by suit rebid is NAT F1

'SPLINTER DBL' - lead in the suit below!

## WBF Convention Card



Category: RED, BROWN STICKER CONV

NCBO: Bulgaria EVENT: 44-th GENERALI ETC

PLAYERS: Karaivanov Kalin

Trendafilov Roumen

## SYSTEM SUMMARY

### GENERAL APPROACH AND STYLE

1M: 11-22 5M

1NT: depends on VUL - 9-12; 11-15; 15-18 PC

1♣: depends on VUL - 11-22 NAT; 11-22 NAT or 15-18 BAL

1♦: depends on VUL - 11-22 NAT; 11-22 NAT or 11-15 BAL

2♣ FG

2♦: any STR two or 23-24 BAL

2M: weak two (random)

2NT: 20-22 BAL

### SPECIAL BIDS THAT MAY REQUIRE DEFENCE

1NT I-II VUL w/o IV-th seat: 9-12 BAL or semibal POSS SPL

1NT I VUL: 11-15 BAL

1♣ I-st VUL: 11-22 NAT or 15-18 BAL (2♣)

1♦ I-II VUL w/o IV-th pos.: 11-22 NAT or 11-15 BAL (2♦)

2♣: any FG

2♦: any STR two or 23-24 BAL

2M: weak two (random)

3NT: GAMBLING

### SPECIAL FORCING PASS SEQUENCES

1NT(11-15 or 15-18)-Dbl-pass: F to Rdbl

1x-Dbl-Rdbl-pass: F1

### IMPORTANT NOTES THAT DON'T FIT ELSEWHERE

1) Competitive two-over-one response=NF if not TRF

2) LEB and TRF in many situations

Rarely used

